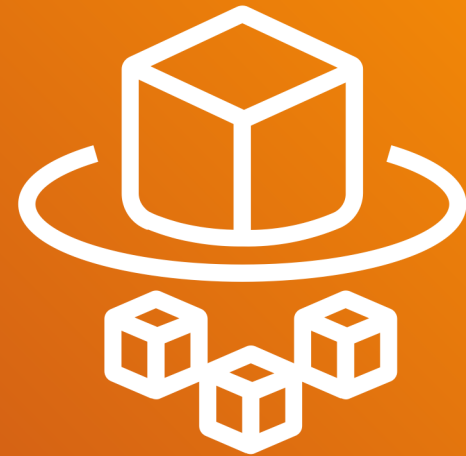


AWS Fargate & ECS Masterclass

Kalyan Reddy Daida



AWS Fargate & ECS Masterclass

Course Contents



Course Outline

- Fargate & ECS - First Steps
- Docker Fundamentals
- Fargate & ECS Fundamentals
- ECR – Elastic Container Registry
- Load Balancing & Service Autoscaling
- Continuous Integration & Continuous Delivery
- Microservices Deployment without Service Discovery
- Microservices Deployment with Service Discovery
- Microservices Deployment with AWS App Mesh and X-Ray
- Microservices Canary Deployment with AWS App Mesh
- CloudFormation for Fargate Deployments



AWS Fargate & ECS

Introduction



ECS & Fargate - Introduction

- **ECS** – Elastic Container Service
- **Fargate** – Serverless Container Service
- ECS is a highly scalable, fast, **container management service** that makes it easy to run, stop, and manage Docker containers on a cluster.
- We can host our cluster on a **serverless infrastructure** that is managed by Amazon ECS by launching our services or tasks using the **Fargate** launch type.
- We can use Amazon ECS to **schedule** the placement of containers across our cluster based on our **resource needs, isolation policies, and availability requirements**.
- Amazon ECS eliminates the need for us to operate our own **cluster management** and **configuration management** systems or **worry about scaling** our management infrastructure.

ECS & Fargate - Introduction

- Amazon ECS can be used to create a **consistent deployment and build experience**, manage, and scale batch and **Extract-Transform-Load (ETL) workloads**, and build sophisticated application architectures on a **microservices model**.

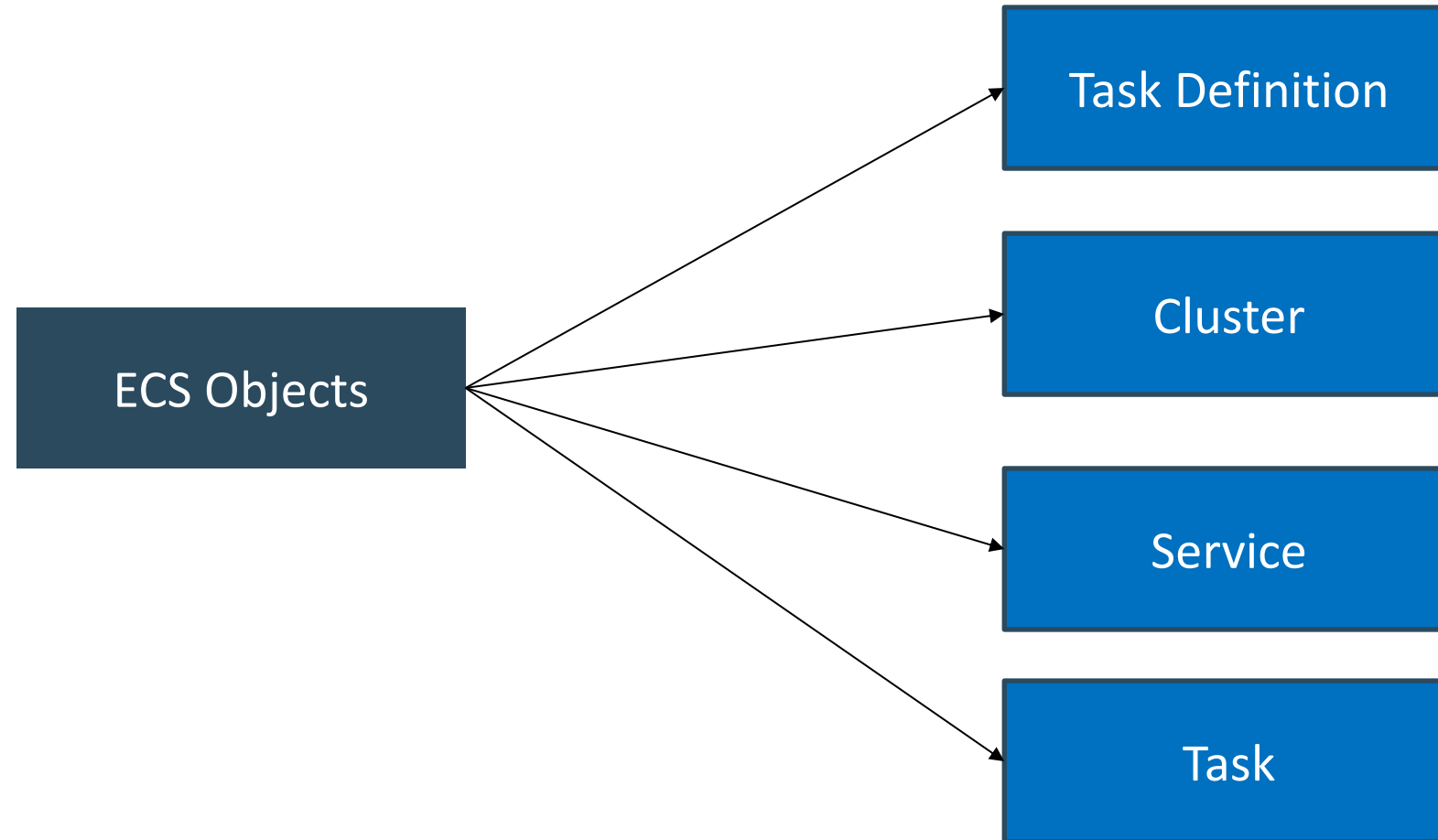


AWS Fargate & ECS

First Steps

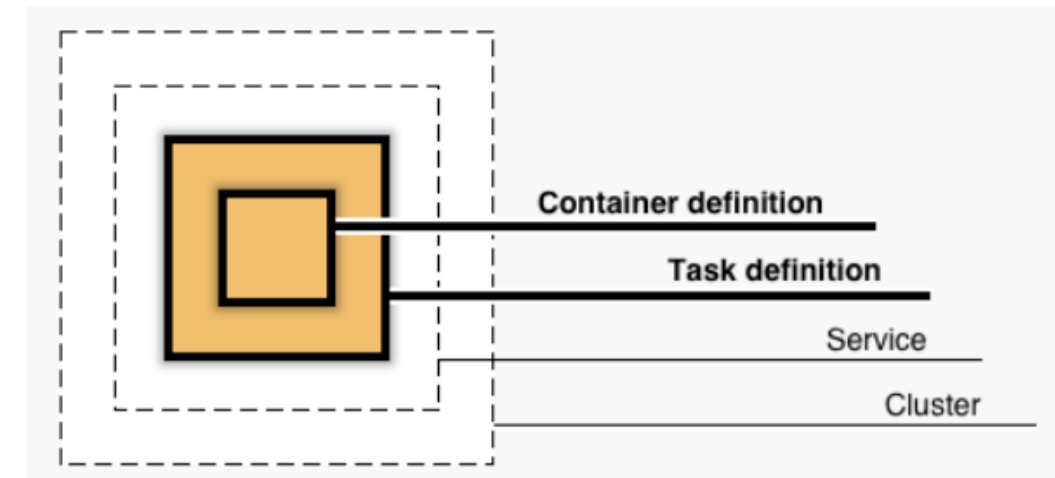


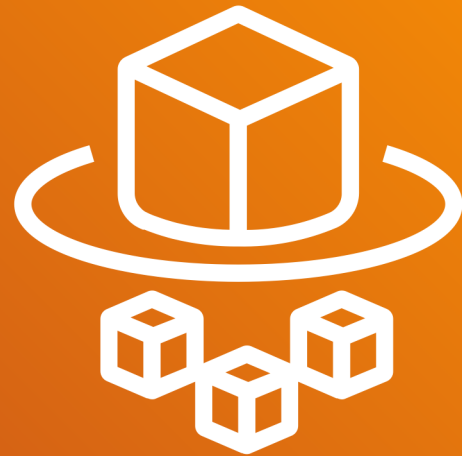
Fargate or ECS Objects



Fargate & ECS – First Steps

- **Container Definition**
 - Nothing but container image and **container level settings** (Example: Container Image, Port, registry, Environment Variables to pass to container etc)
- **Task Definition**
 - A task definition is a **blueprint** for our application and describes one or more containers through attributes.
 - Very few attributes are configured at the **task level**, but majority of attributes are configured **per container**.
 - It is a combination of multiple container definitions if we are using more than one container image in a Task.
- **Service**
 - A service allows you to run and maintain a specified number (the "desired count") of simultaneous **instances of a task definition** in an ECS cluster.
- **Fargate Cluster**
 - The infrastructure in a Fargate cluster is fully managed by AWS. Our containers run without we managing and configuring individual Amazon EC2 instances.
- **Task**
 - A **task** is the **instantiation of a task definition** within a cluster.
 - After we have **created** a task definition for our application within Amazon ECS, we can specify the number of tasks that will run on our cluster (run task directly or configure to run from a service).
 - Each task that uses the **Fargate launch type** has its **own isolation boundary** and does **not share** the underlying kernel, CPU resources, memory resources, or elastic network interface with another task.



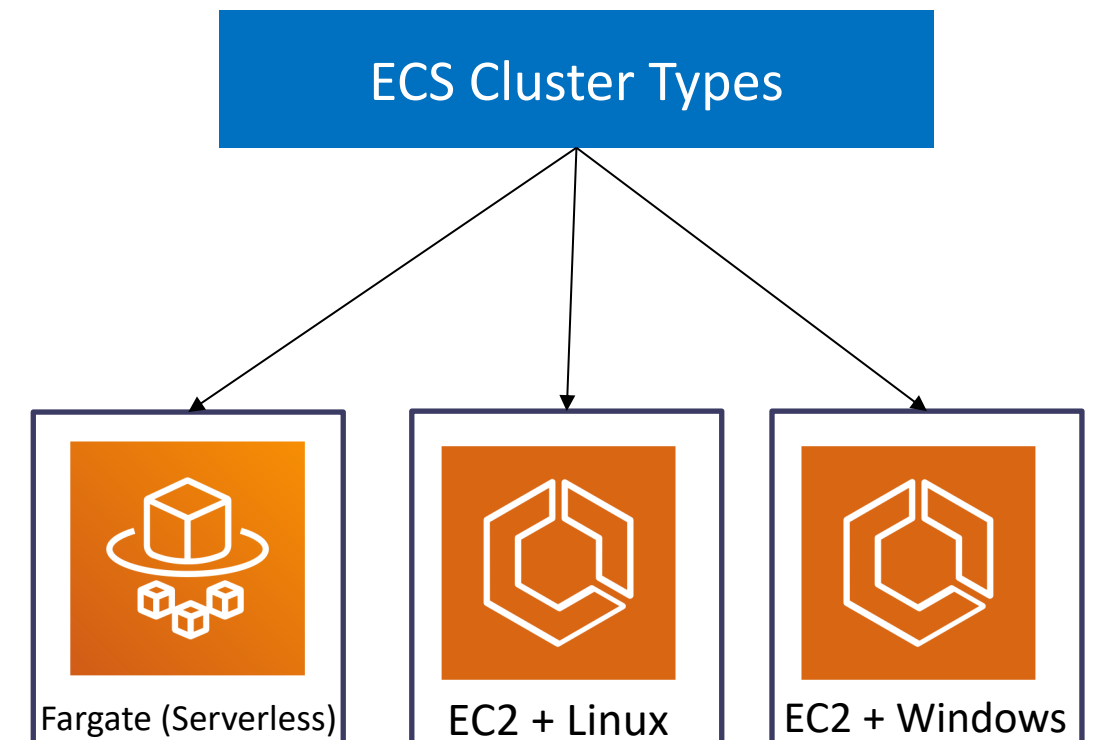


AWS Fargate & ECS Clusters



Fargate & ECS Fundamentals – Clusters Introduction

- We have **3 types** of cluster templates available in ECS.
 - Fargate - Serverless
 - EC2 – Linux
 - EC2 - Windows
- An ECS cluster is a logical grouping of **tasks** or **services**.
- Clusters are **Region-specific**.
- Clusters can contain **tasks** using both the **Fargate** and **EC2** launch types.



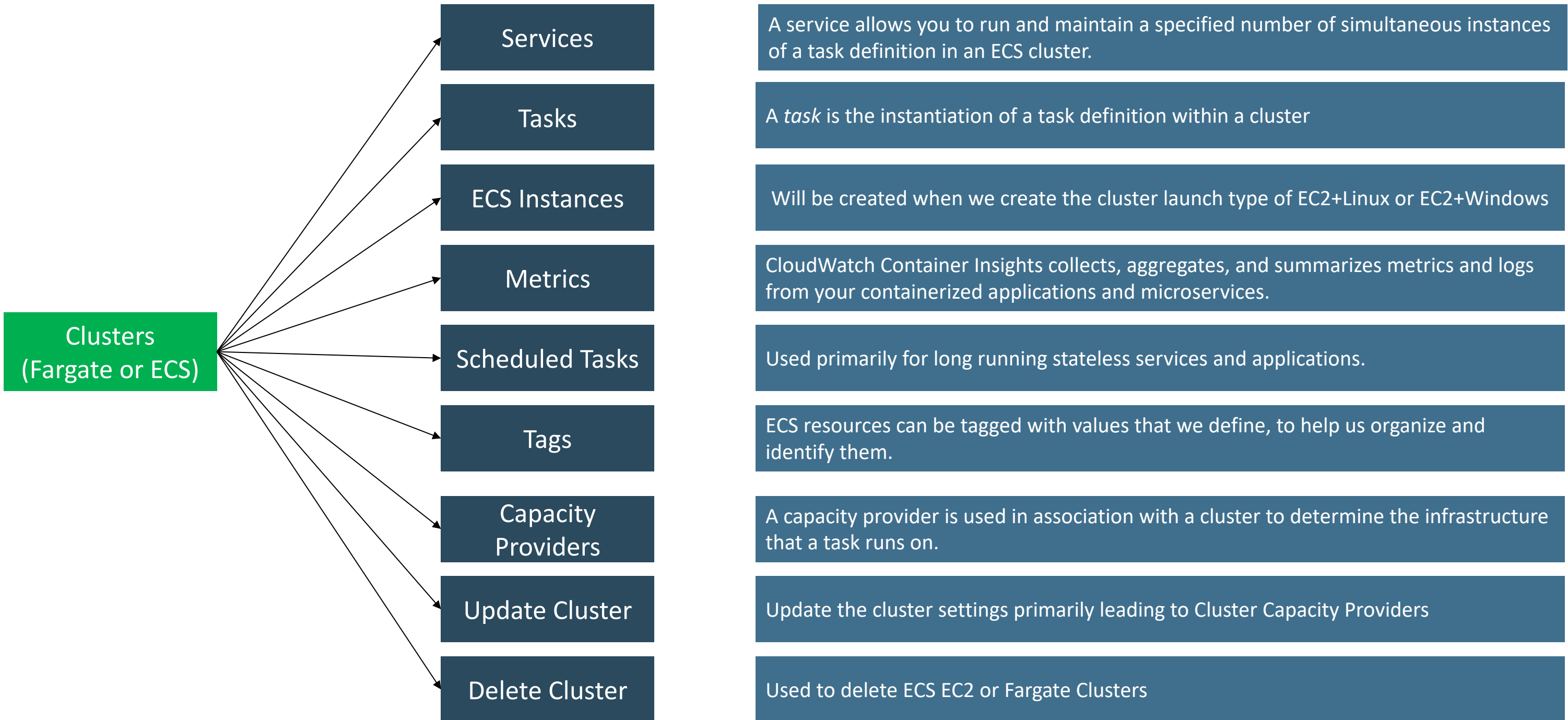


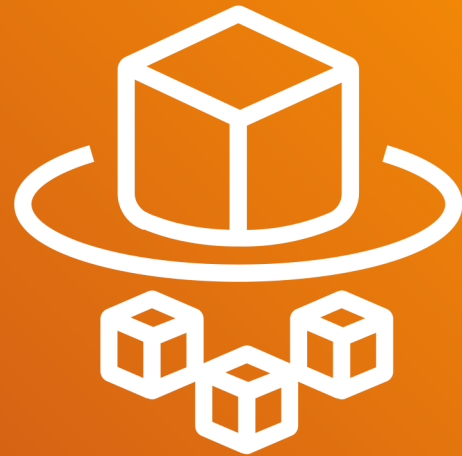
AWS Fargate & ECS

Cluster Features



Fargate & ECS Fundamentals – Cluster Features





AWS Fargate & ECS

Task Definition



Fargate & ECS Fundamentals – Task Definition

- Task Definition
 - A task definition is required to run [Docker containers](#) in Amazon ECS
 - A task definition is a blueprint for our [application](#) and describes one or more containers through attributes.
 - Some attributes are configured at the [task level](#), but majority of attributes are configured per [container](#).
- Task Definition Parameters - Core
 - The [Docker image](#) to use with each container in your task
 - How much [CPU and memory](#) to use with each task
 - The [launch type](#) to use, which determines the infrastructure on which our tasks are hosted (EC2 or Fargate)
 - The Docker networking mode to use for the containers in our task (Fargate defaults to awsvpc, where as EC2 supports docker networking models like Birdged, Host, None and awsvpc too).
 - The [logging configuration](#) to use for our tasks
 - Whether the task should continue to run if the container finishes or fails
 - Any [data volumes](#) that should be used with the containers in the task
 - And many more.....

Task Definition – Parameters List

Task Definitions

EC2 Launch Type

Task Definition Name

Task Role

Network Mode

Task Execution IAM Role

Task Size (Memory, CPU)

Container Definitions

Service Integration

Proxy Configuration

Log Router Configuration

Volumes

Fargate Launch Type

Standard

Container Name

Image

Private Repo Authentication

Memory Limits (Soft, Hard)

Port Mappings

Advanced

Healthcheck

Environment

Environment Variables

Container Timeouts

Network Settings

Storage & Logging

Resource Limits

Docker Labels

Fargate & ECS Fundamentals – Task Definition

- Step-1: Create Task Definition
 - Task Role
 - IAM role that tasks can use to make API requests to authorized AWS services
 - Network Mode
 - For Fargate we have only option available is [awsvpc](#) in addition we will have [Docker Bridge](#), [Docker Host Only](#) and [None](#) network modes. We will see them during [ECS EC2 Cluster](#).
 - Task Execution Role
 - This role is required by tasks to pull container images and publish container logs to Amazon CloudWatch on our behalf.

Fargate & ECS Fundamentals – Task Definition

- Create Task Definition
 - Task Size
 - The task size allows us to specify a fixed size for our task.
 - Task size is required for tasks using the [Fargate launch type](#) and is [optional](#) for the EC2 launch type.
 - Container level memory settings are optional when task size is set.
 - Task size is not supported for Windows containers.
 - Container Definition
 - Standard Settings
 - Container Name
 - Image: [stacksimplify/dockerintro-springboot-helloworld-rest-api:1.0.0-RELEASE](#)
 - Private Repo
 - Memory Limits
 - Port Mappings
 - Advanced Container Configurations
 - Storage & Logging: Log Configuration



AWS Fargate & ECS

Elastic Container Registry - ECR

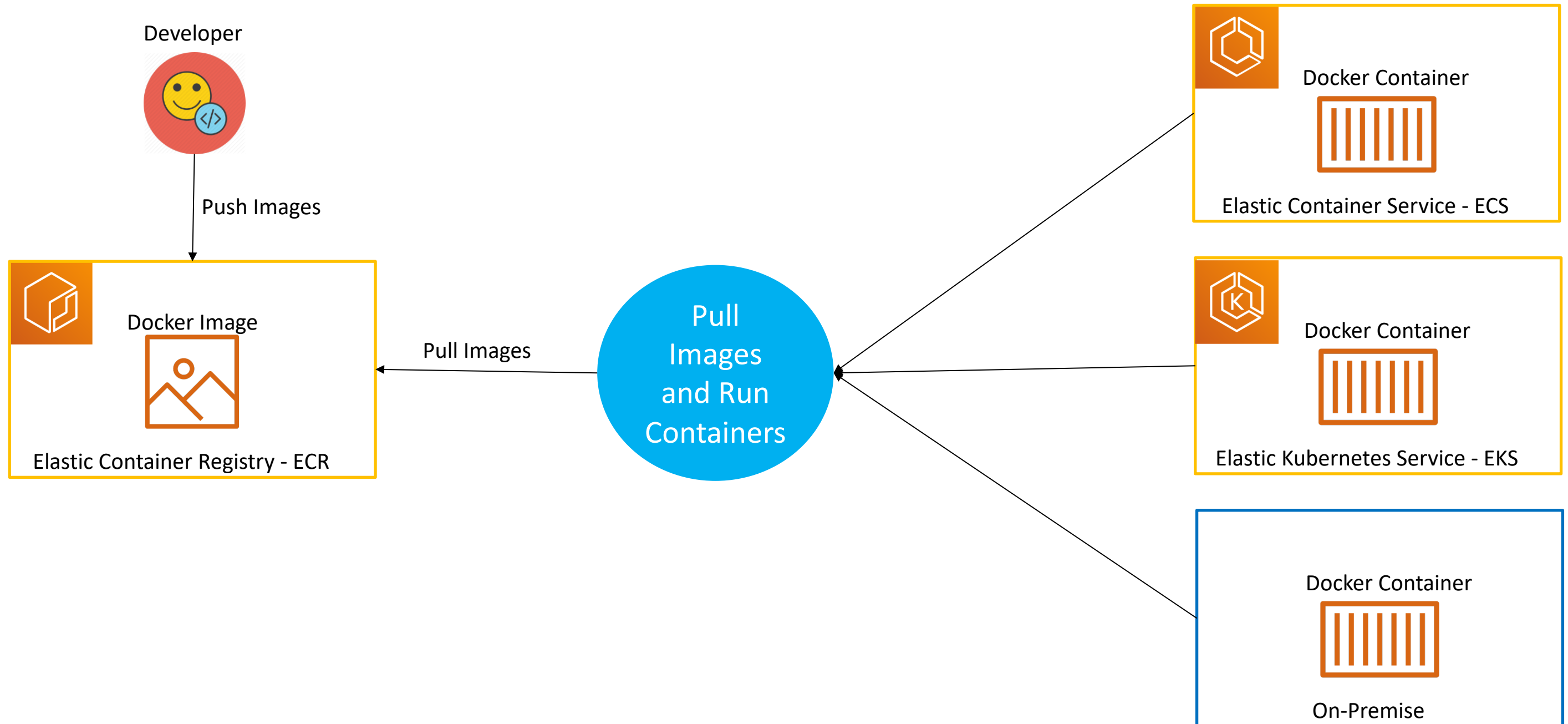
Elastic Container Registry - ECR

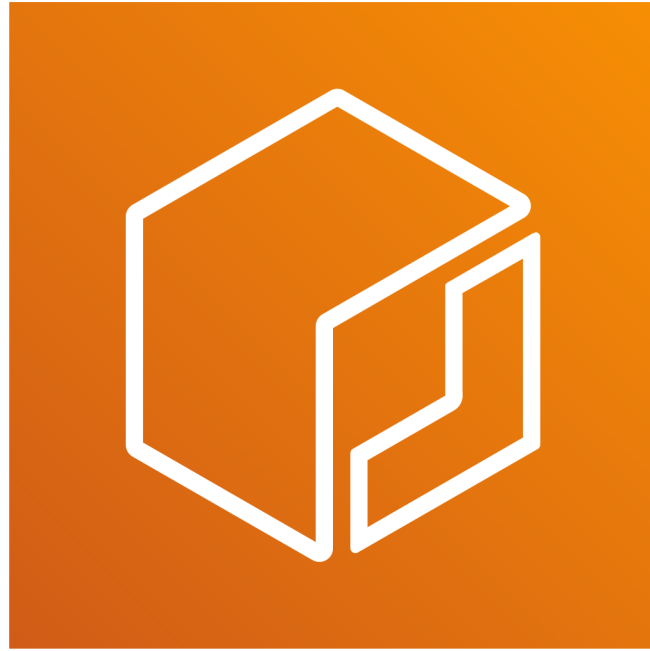
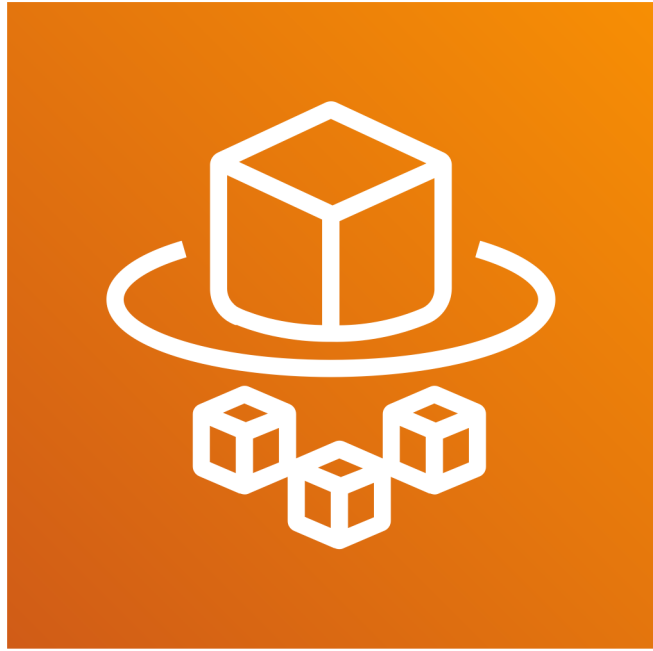
- Elastic Container Registry (ECR) is a **fully-managed** Docker container registry that makes it easy for developers to store, manage, and deploy Docker container images.
- ECR is integrated with **Elastic Container Service (ECS)**, simplifying our development to production workflow.
- ECR **eliminates** the need to operate our own container repositories or worry about scaling the underlying infrastructure.
- ECR hosts our images in a **highly available** and scalable architecture, allowing us to reliably deploy containers for our applications.
- Integration with **AWS Identity and Access Management (IAM)** provides resource-level control of each repository.
- With Amazon ECR, there are **no upfront fees** or commitments. We pay only for the amount of data you store in your repositories and data transferred to the Internet.

Elastic Container Registry - ECR

- Benefits
 - Full managed
 - Secure
 - Highly Available
 - Simplified Workflow

How ECR Works?





AWS Fargate & ECS

Continuous Integration & Continuous Delivery



CodeCommit



CodeBuild



CodeDeploy



CodePipeline



CloudWatch



Simple Notification Service

Stages in Release Process



- Check-in source code
- Peer review new code
- Pull Request process

- Compile Code & build artifacts (war, jar, container images, Kubernetes manifest files)
- Unit Tests

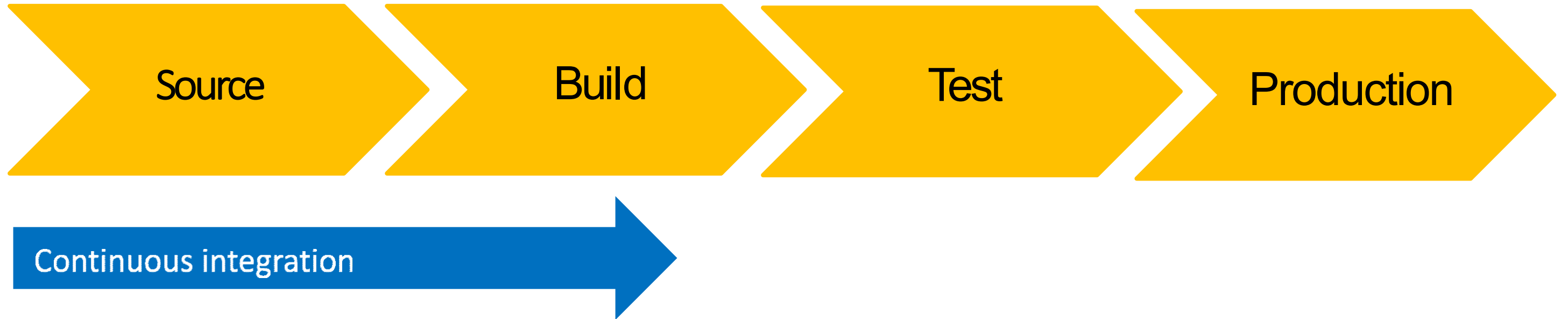
- Integration tests with other systems.
- Load Testing
- UI Tests
- Security Tests
- Test Environments (Dev, QA and Staging)

- Deployment to production environments
- Monitor code in production to quickly detect errors

Stages in Release Process



Continuous Integration



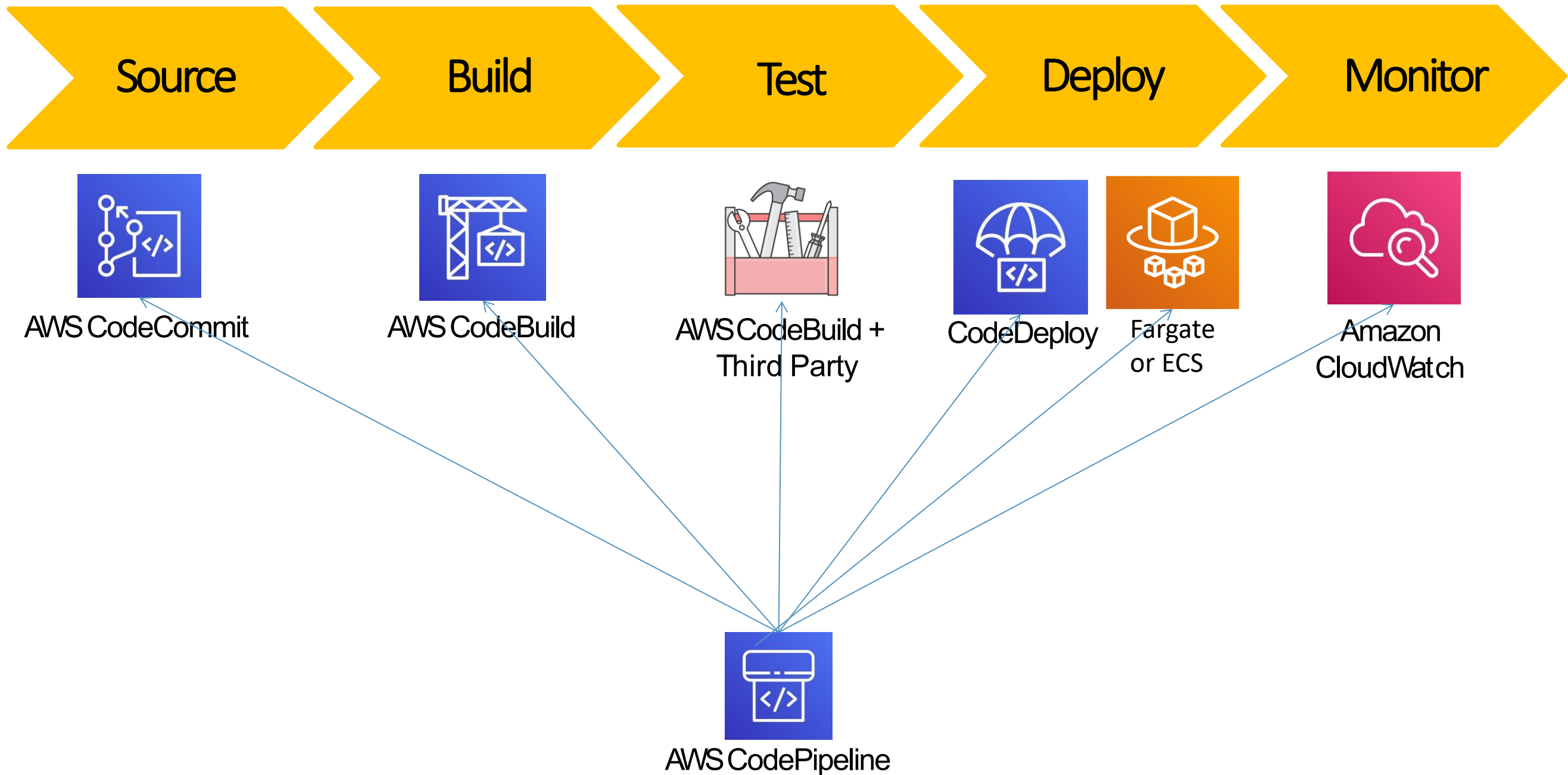
- Automatically kick off a new release when new code is checked-in
- Build and test code in a consistent, repeatable environment
- Continually have an artifact ready for deployment

Continuous Delivery

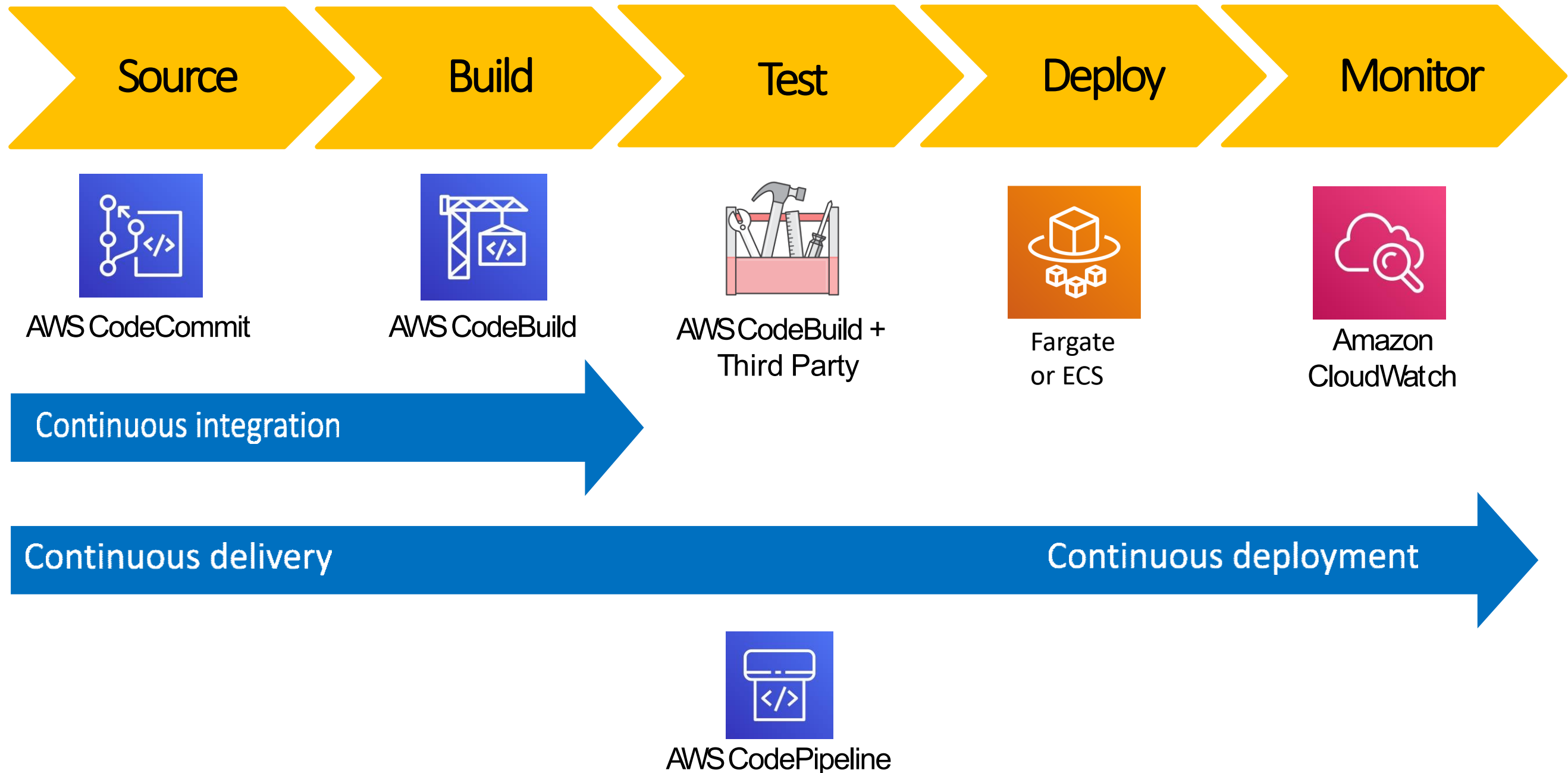


- Automatically deploy new changes to staging environments for testing
- Deploy to production safely without affecting customers
- Deliver to customers faster
- Increase deployment frequency, and reduce change lead time and change failure rate

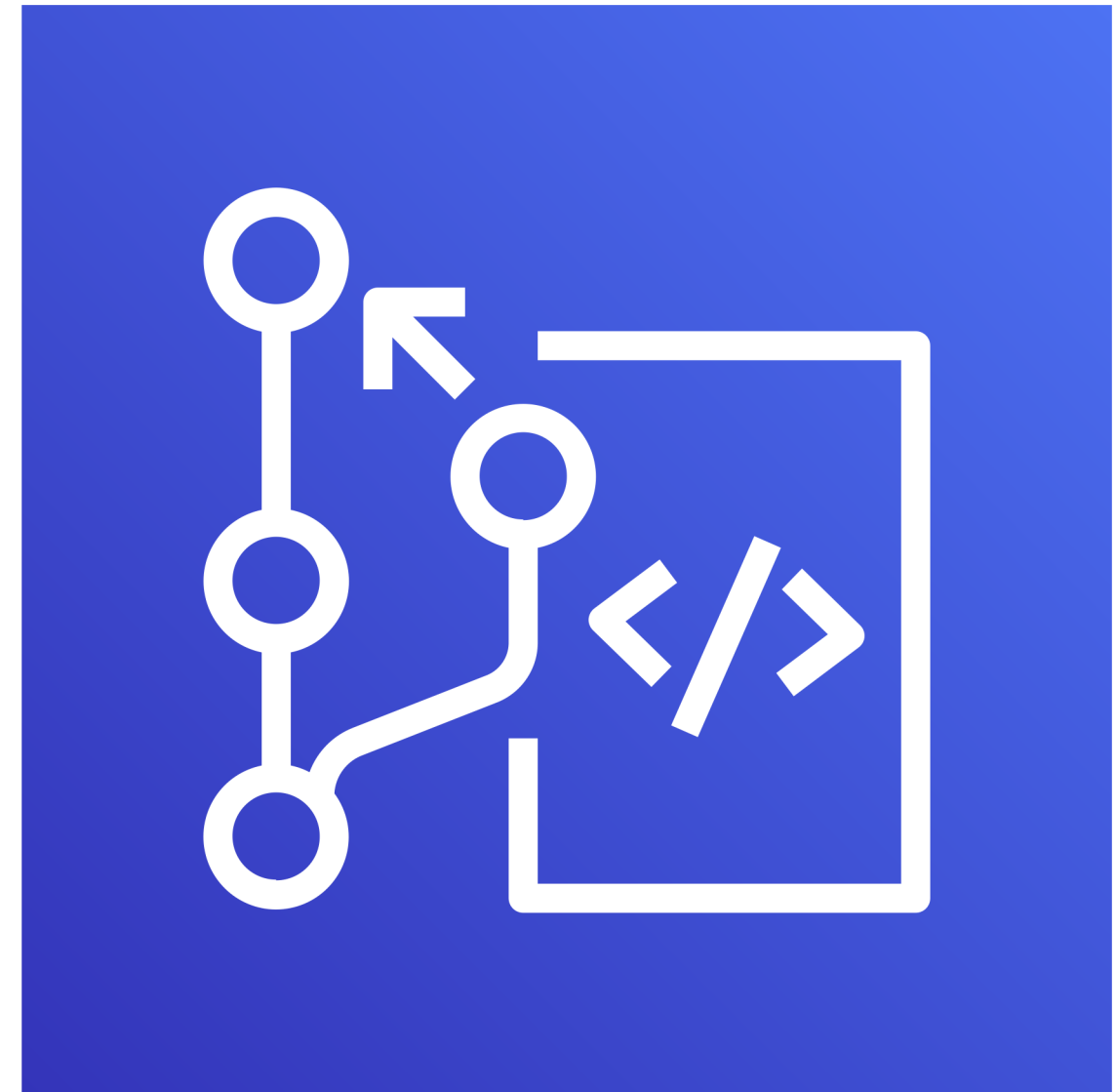
AWS Developer Tools or Code Services



AWS Developer Tools or Code Services



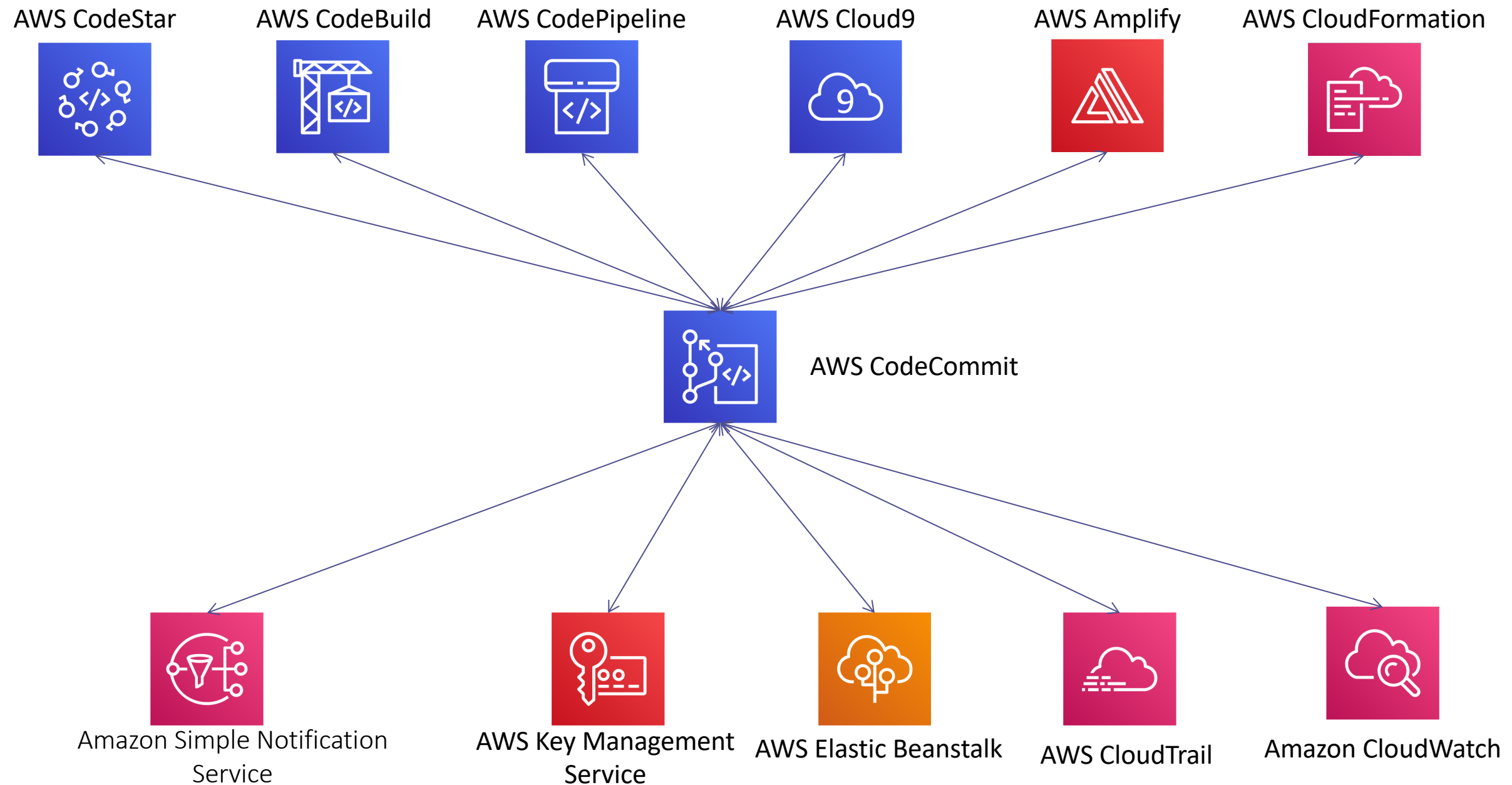
AWS CodeCommit



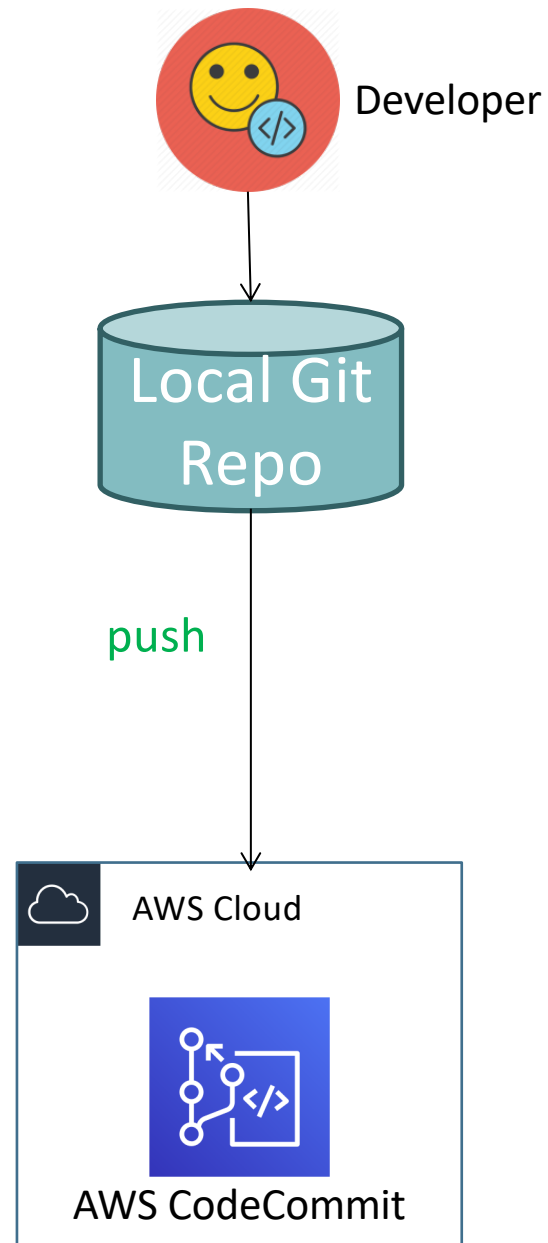
AWS CodeCommit - Introduction

- **Version Control Service** hosted by AWS
- We can privately store and manage documents, **source code**, and binary files
- **Secure & highly scalable**
- Supports standard functionality of **Git** (CodeCommit supports Git versions 1.7.9 and later.)
- Uses a **static user name and password** in addition to standard SSH..

CodeCommit – Integration with AWS Services



CodeCommit - Steps



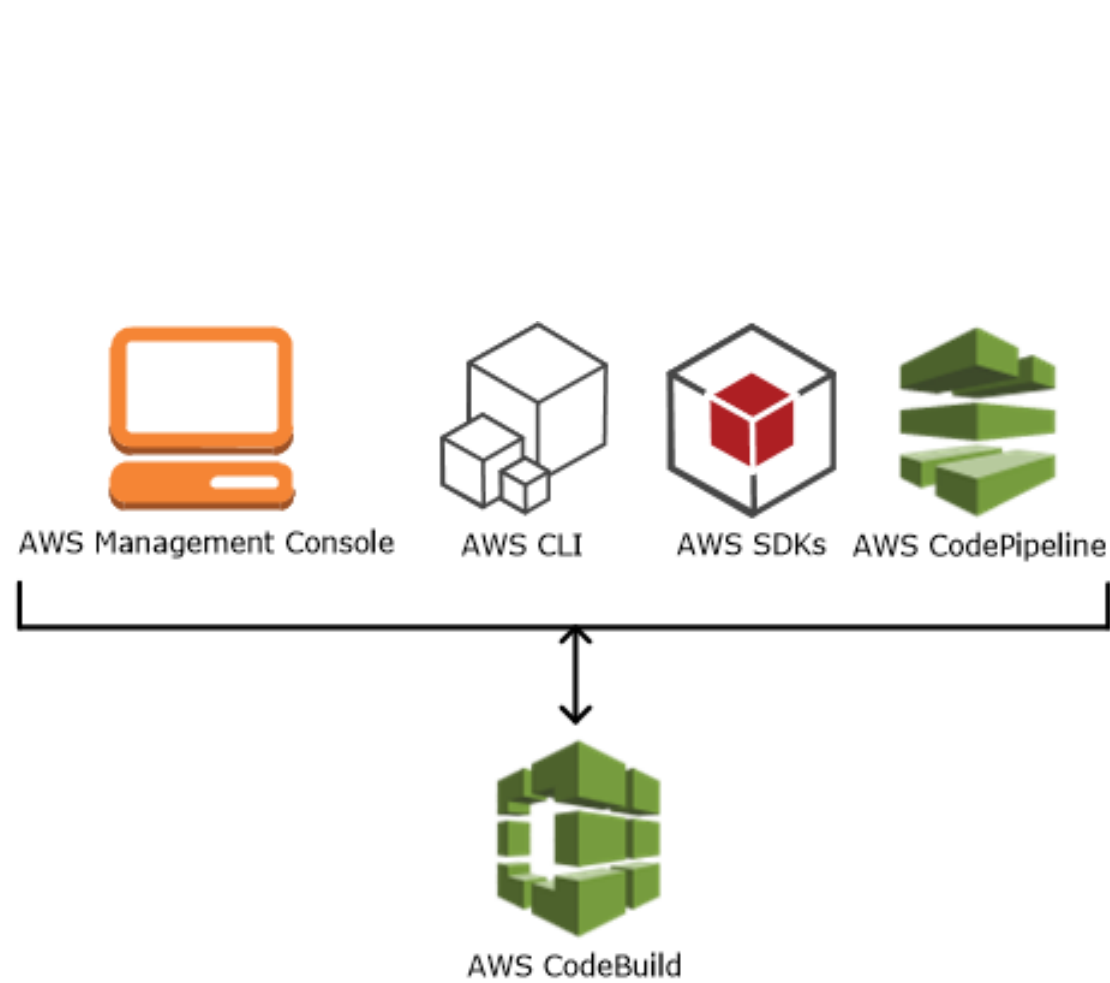
AWS CodeBuild



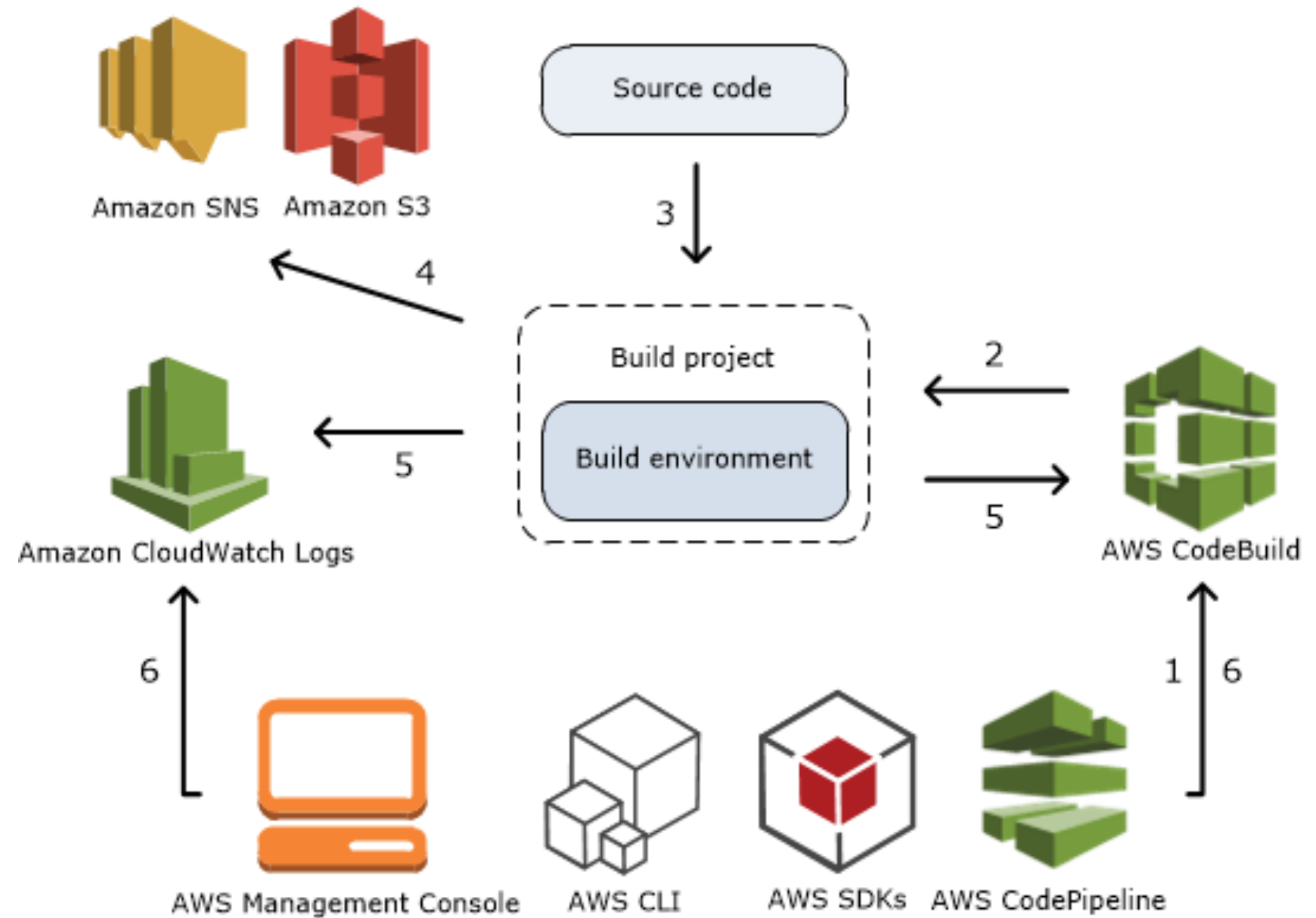
CodeBuild - Introduction

- CodeBuild is a **fully managed** build service in the cloud.
- Compiles our **source code**, runs **unit tests**, and produces **artifacts** that are ready to deploy.
- Eliminates the need to provision, manage, and scale **our own build servers**.
- It provides **prepackaged build environments** for the most popular programming languages and build tools such as Apache Maven, Gradle, and many more.
- We can also customize build environments in CodeBuild to use our **own build tools**.
- **Scales automatically** to meet peak build requests.

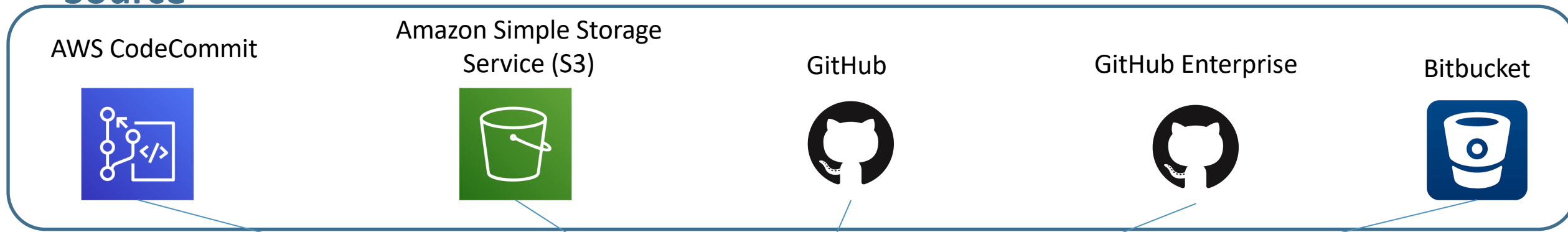
How to run CodeBuild?



How CodeBuild works?



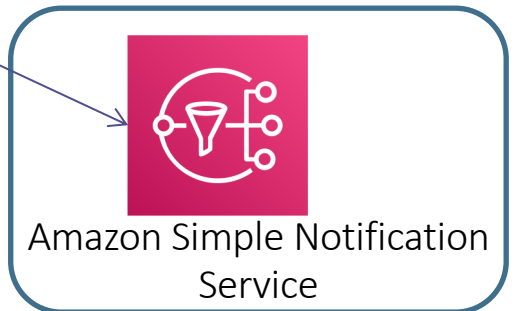
Source



AWS CodeBuild



Build Logs



Build Notifications

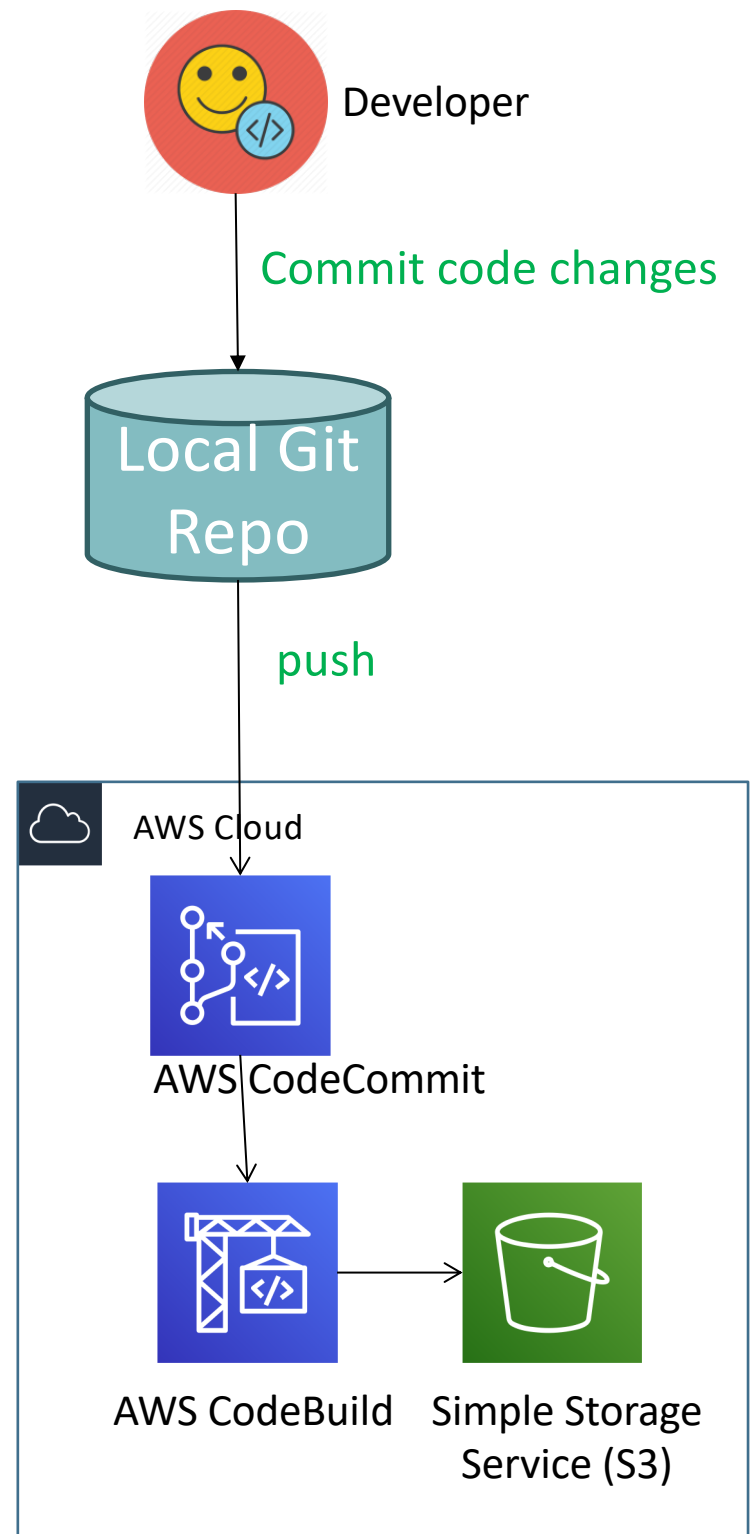


Build Artifacts

AWS CodeBuild Architecture

Build Environment

CodeBuild - Steps



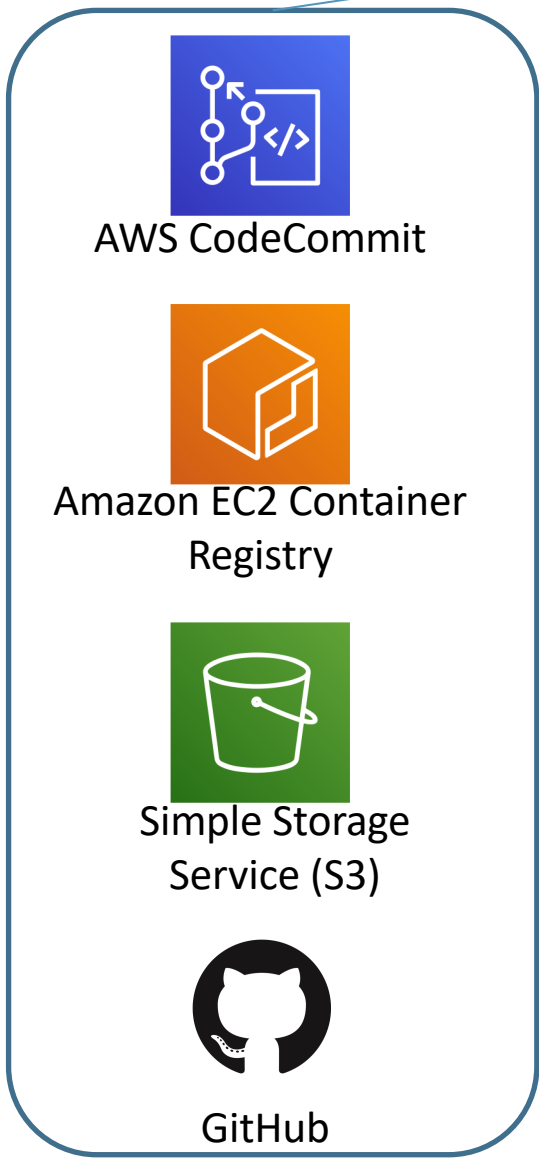
AWS CodePipeline



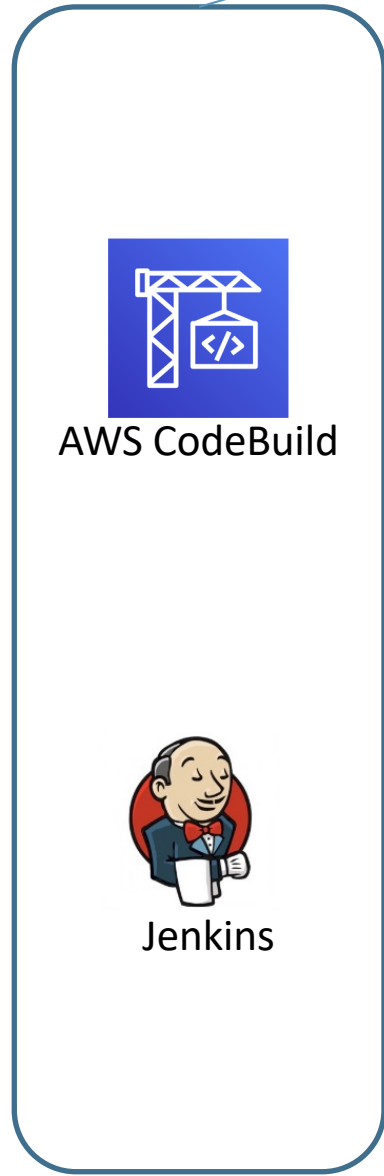
CodePipeline - Introduction

- AWS CodePipeline is a **continuous delivery service** to **model, visualize, and automate** the steps required to release your software.
- **Benefits**
 - We can **automate** our release processes.
 - We can establish a **consistent** release process.
 - We can **speed** up delivery while improving quality.
 - Supports **external tools** integration for source, build and deploy.
 - View **progress** at a glance
 - View pipeline **history details**.

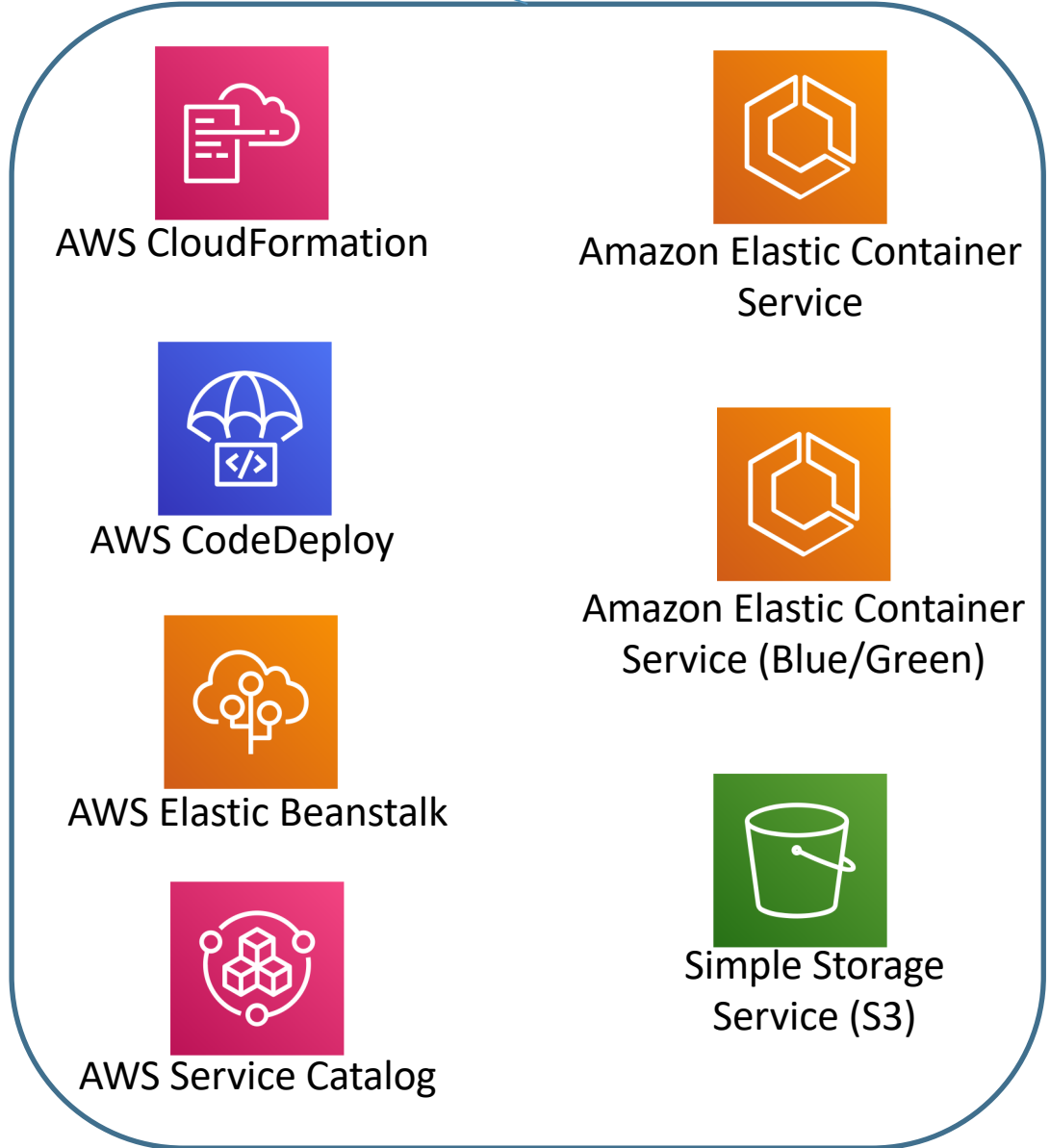
AWS CodePipeline Architecture



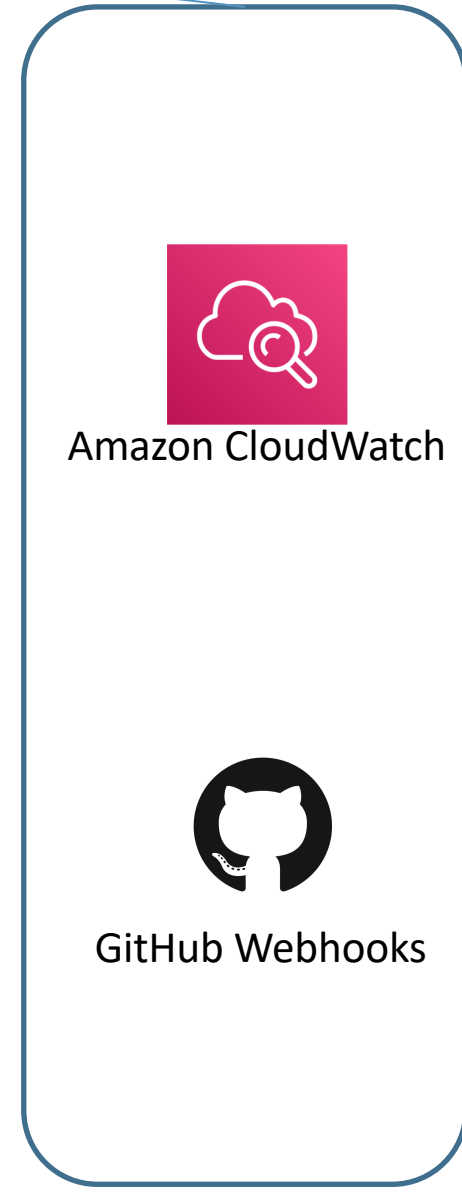
Source



Build

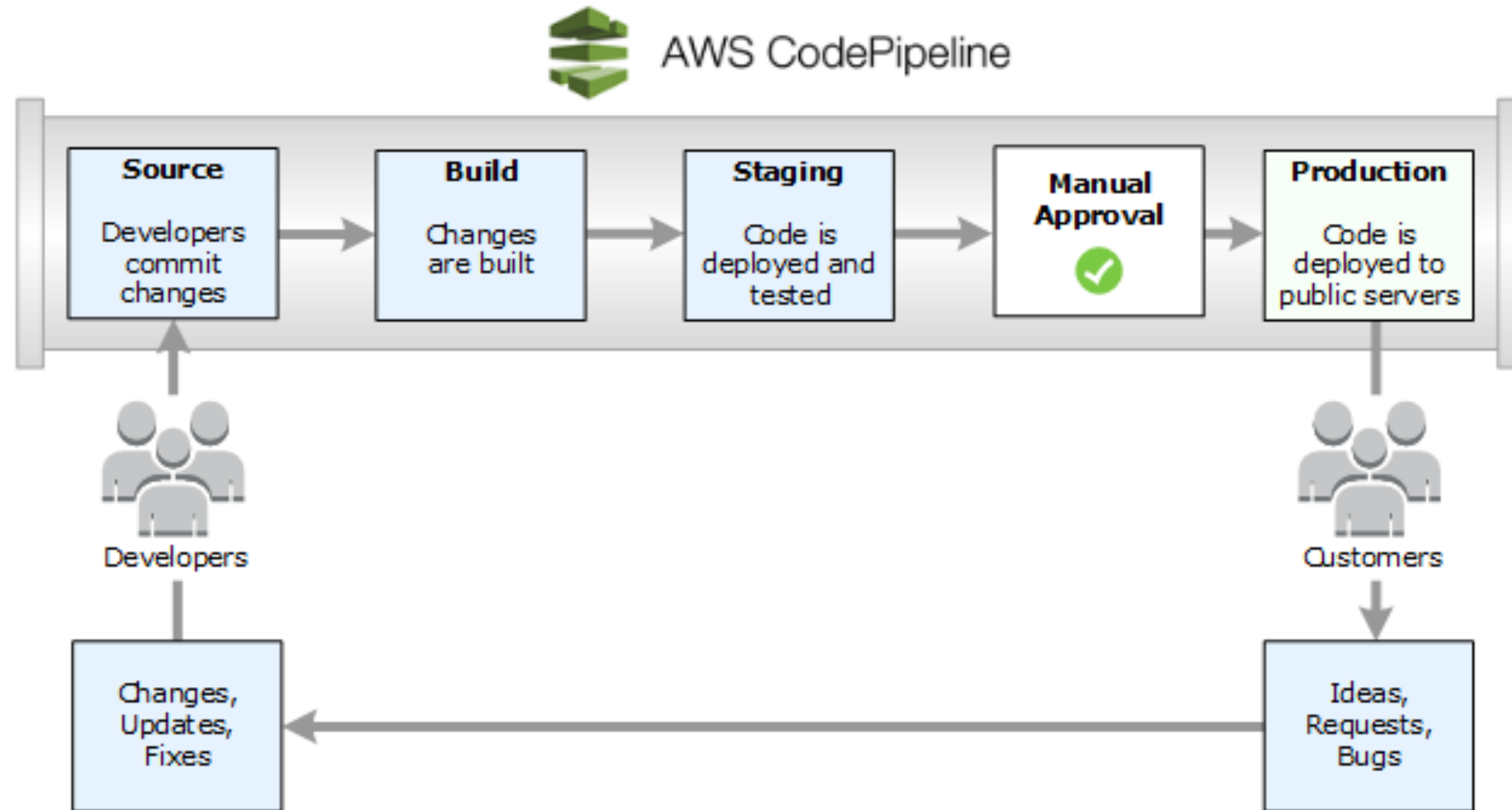


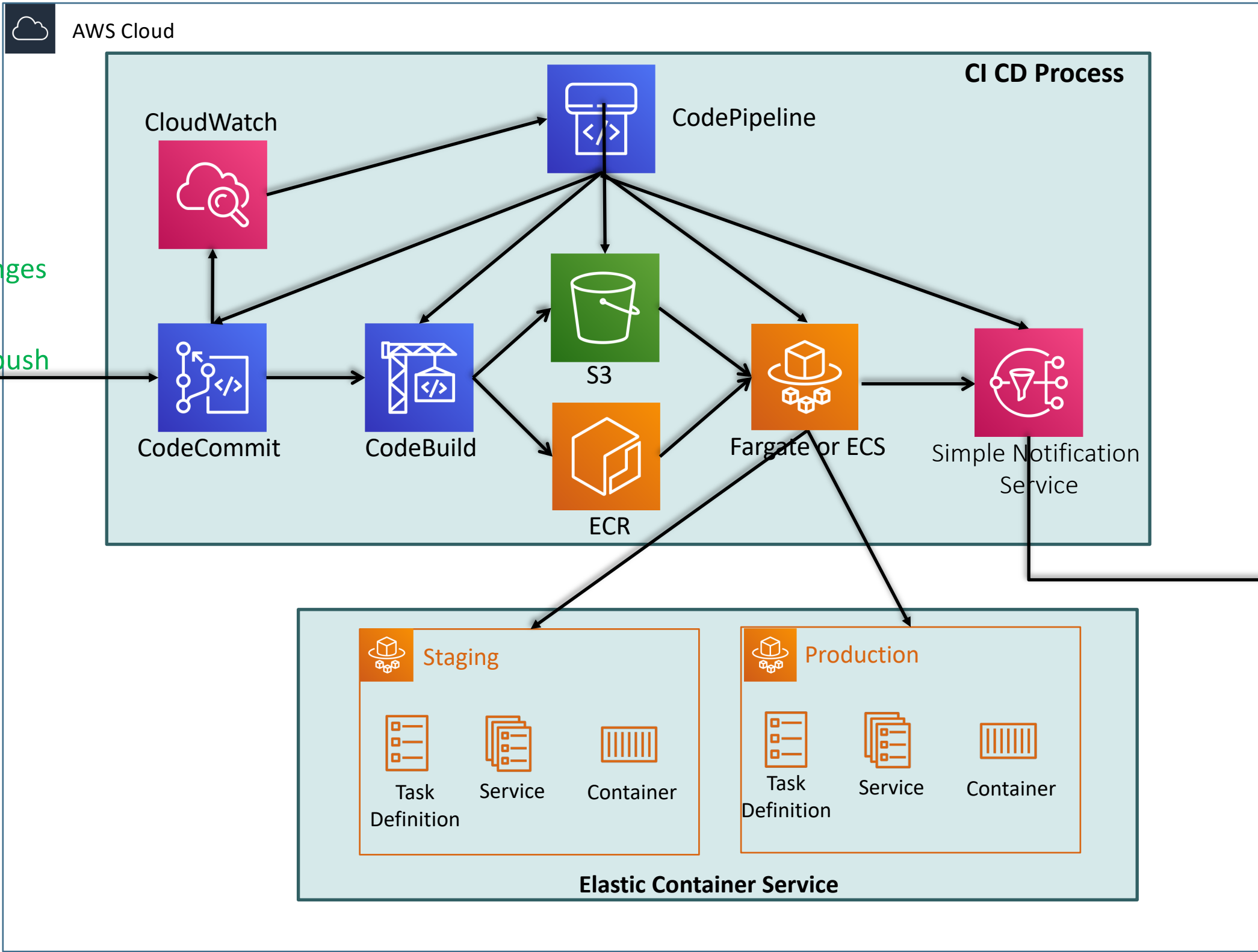
Deploy



Monitor Source Changes

Continuous Delivery







AWS Fargate & ECS

What are Microservices?



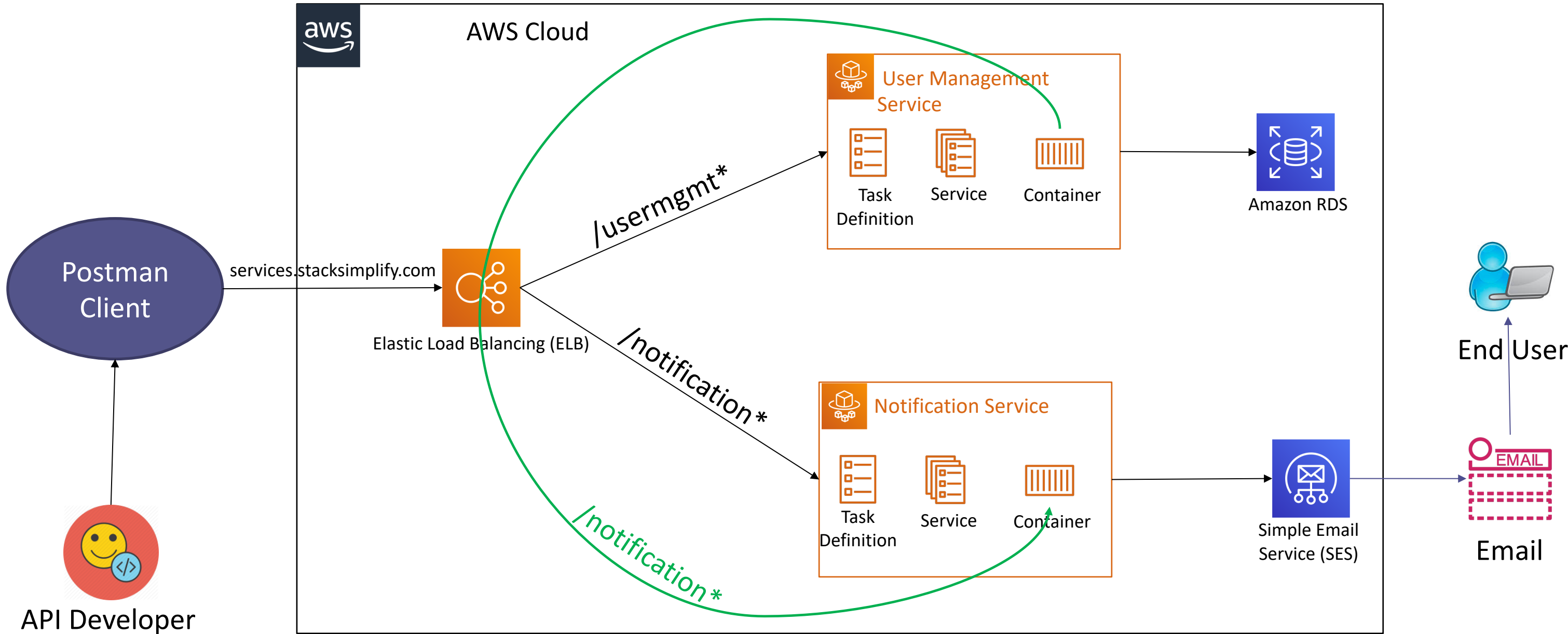
What are Microservices?

- **Microservices** - also known as the **microservice architecture** - is an architectural style that structures an application as a **collection of services** that are
 - Highly maintainable and testable
 - Loosely coupled
 - Independently deployable
 - Organized around business capabilities
 - Owned by a small team

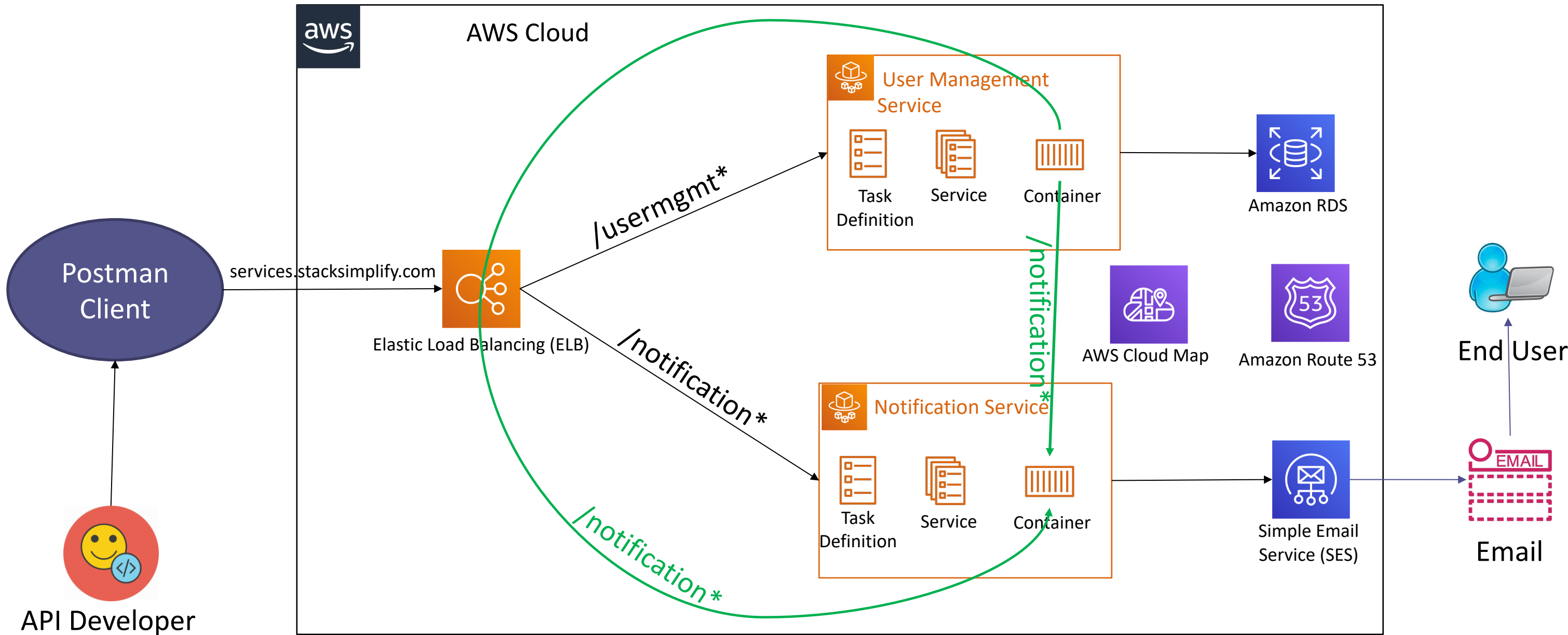
Microservices - Benefits

- **Developer independence:** Small teams work in parallel and can iterate **faster** than large teams.
- **Isolation and resilience:** If a **component dies**, you spin up another while and the rest of the application continues to function.
- **Scalability:** Smaller components take up fewer resources and can be scaled to meet **increasing demand** of that component only.
- **Lifecycle automation:** Individual components are easier to fit into **continuous delivery pipelines** and complex deployment scenarios not possible with monoliths.
- **Relationship to the business:** Microservice architectures are split along business domain boundaries, **increasing independence** and understanding across the organization.

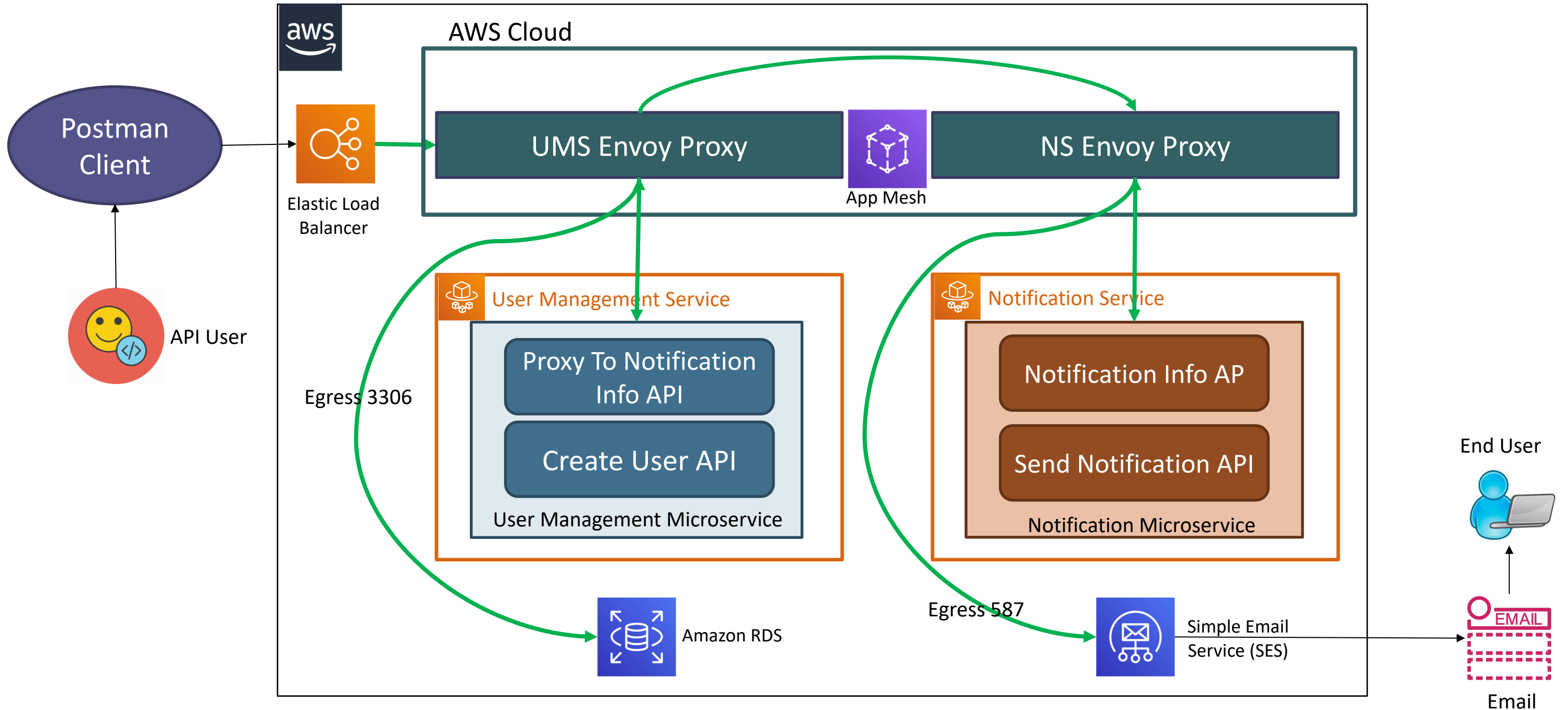
Microservices Deployment on AWS ECS – No Service Discovery



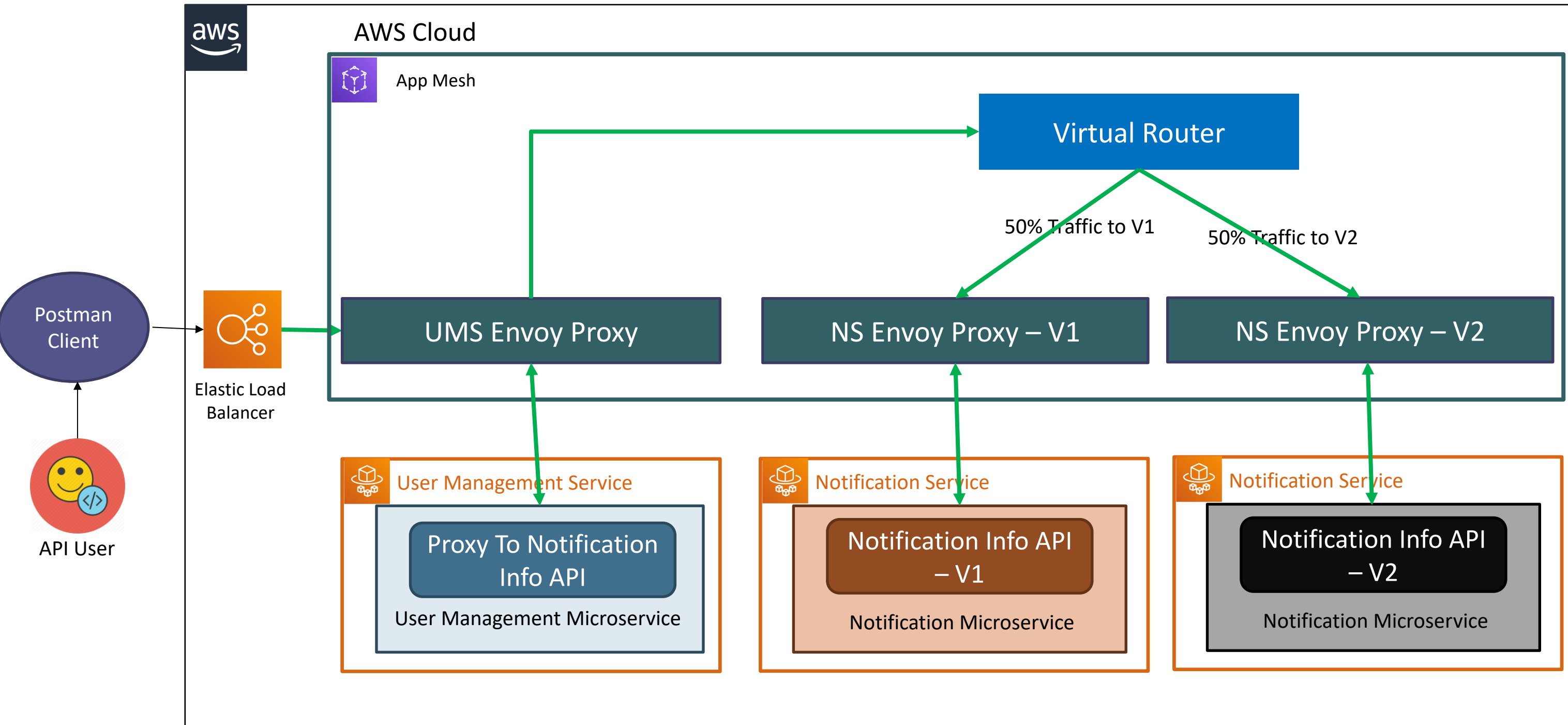
Microservices Deployment on ECS - with Service Discovery



Microservices – with AWS AppMesh on ECS



Microservices – Canary Deployments with AppMesh on ECS





AWS Fargate & ECS

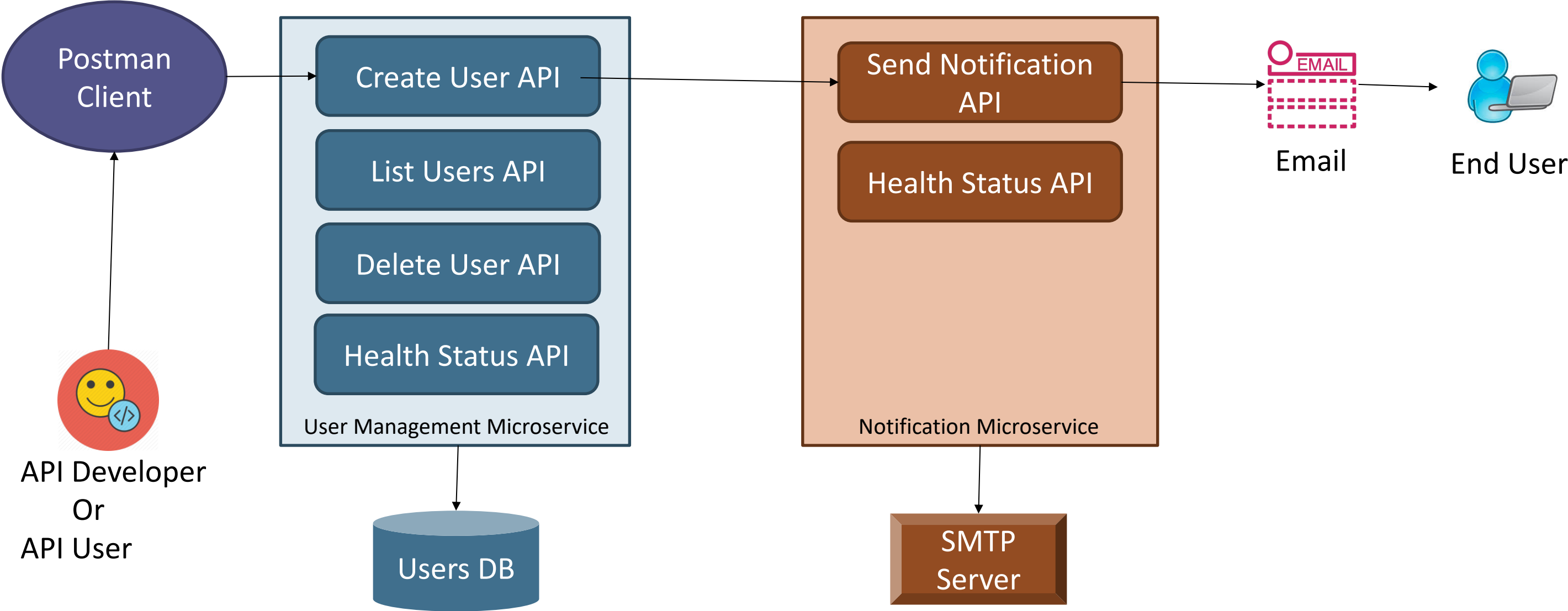
Microservices Deployment



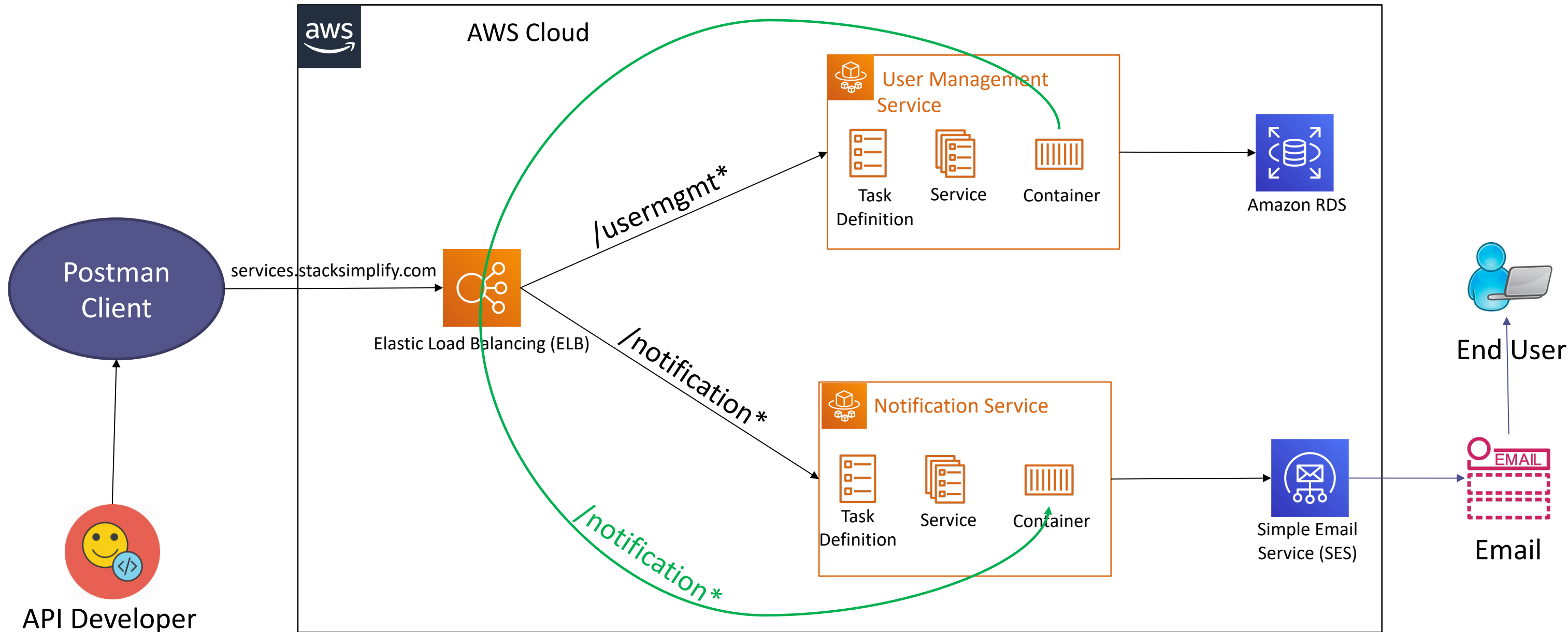
Microservices

- User Management Microservice
- Notification Microservice

Microservices



Microservices Deployment on AWS ECS





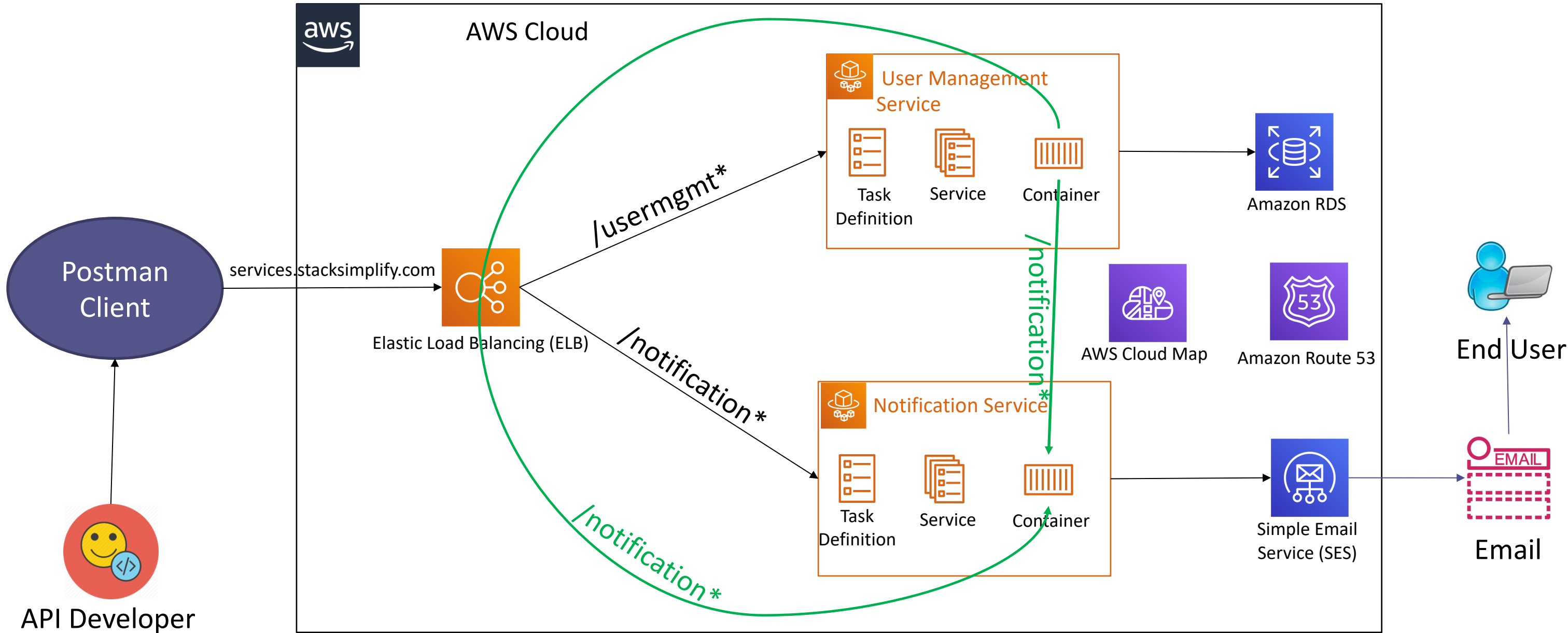
AWS Fargate & ECS

Microservices

Service Discovery



Microservices Deployment on ECS with Service Discovery



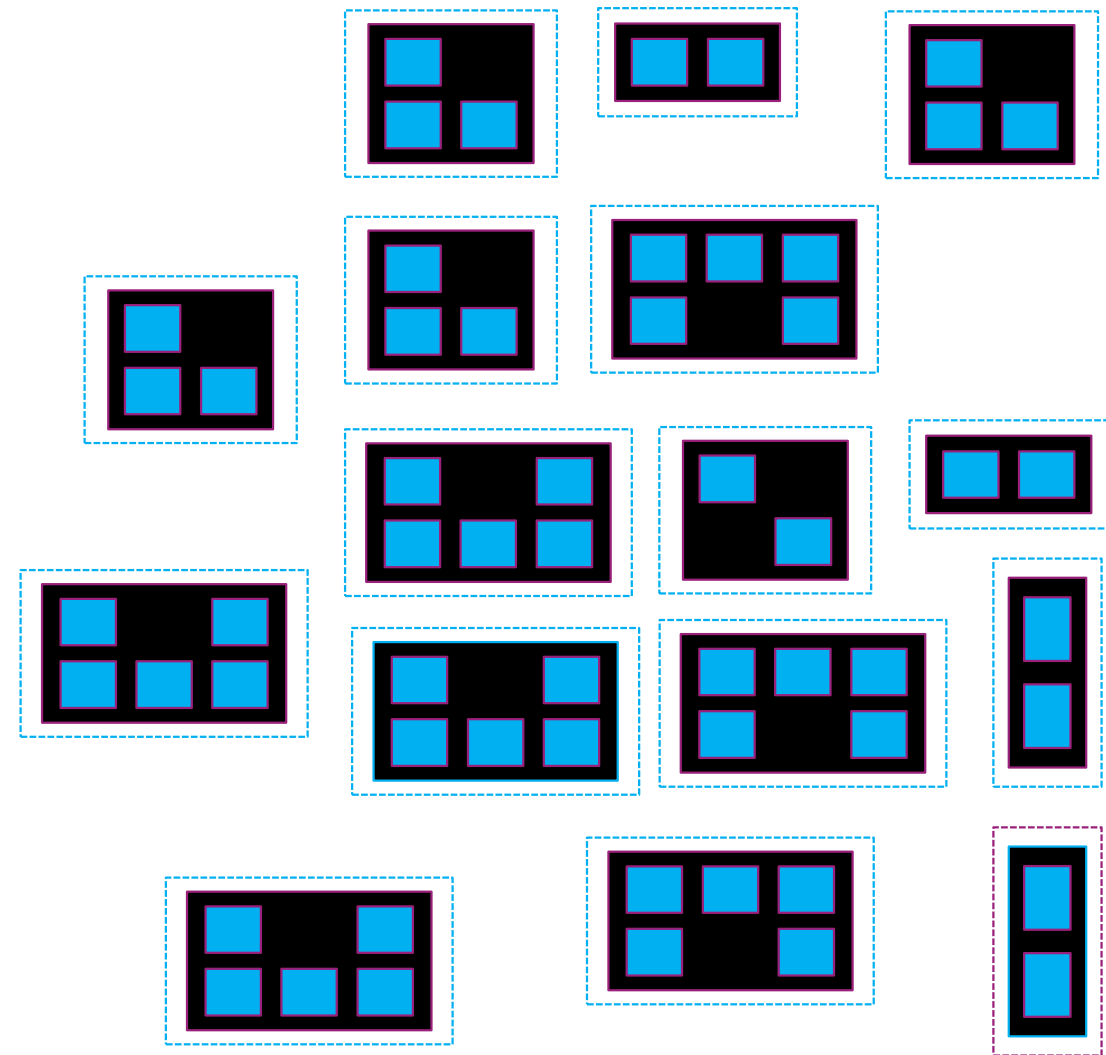


AWS Fargate & ECS

Cloud Map

Complexity of modern architectures

- Wide variety of resources
- Complexity grows exponentially
- Multiple versions and stages coexist
- Infrastructure scales dynamically
- Unhealthy resources are replaced



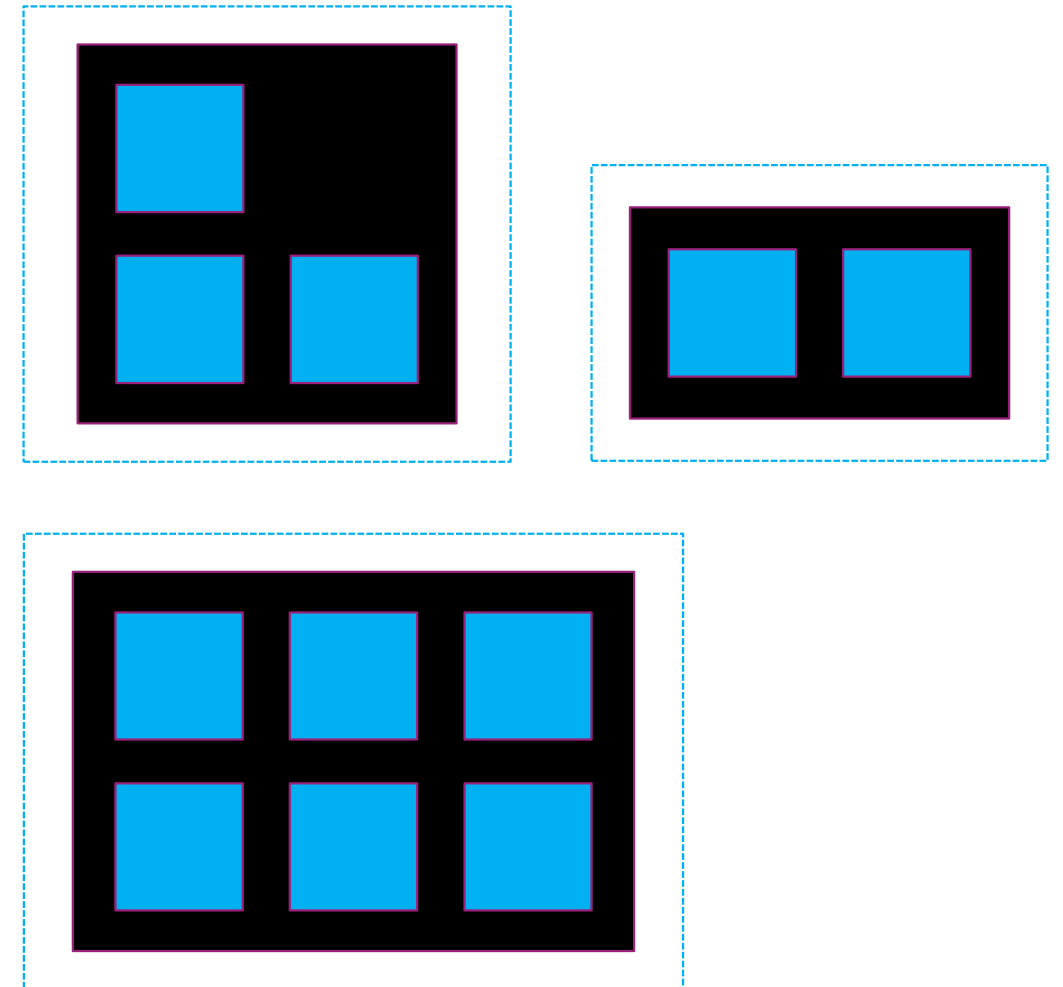
How to find resources to connect to?

Service Discovery

Finding the location of a service provider

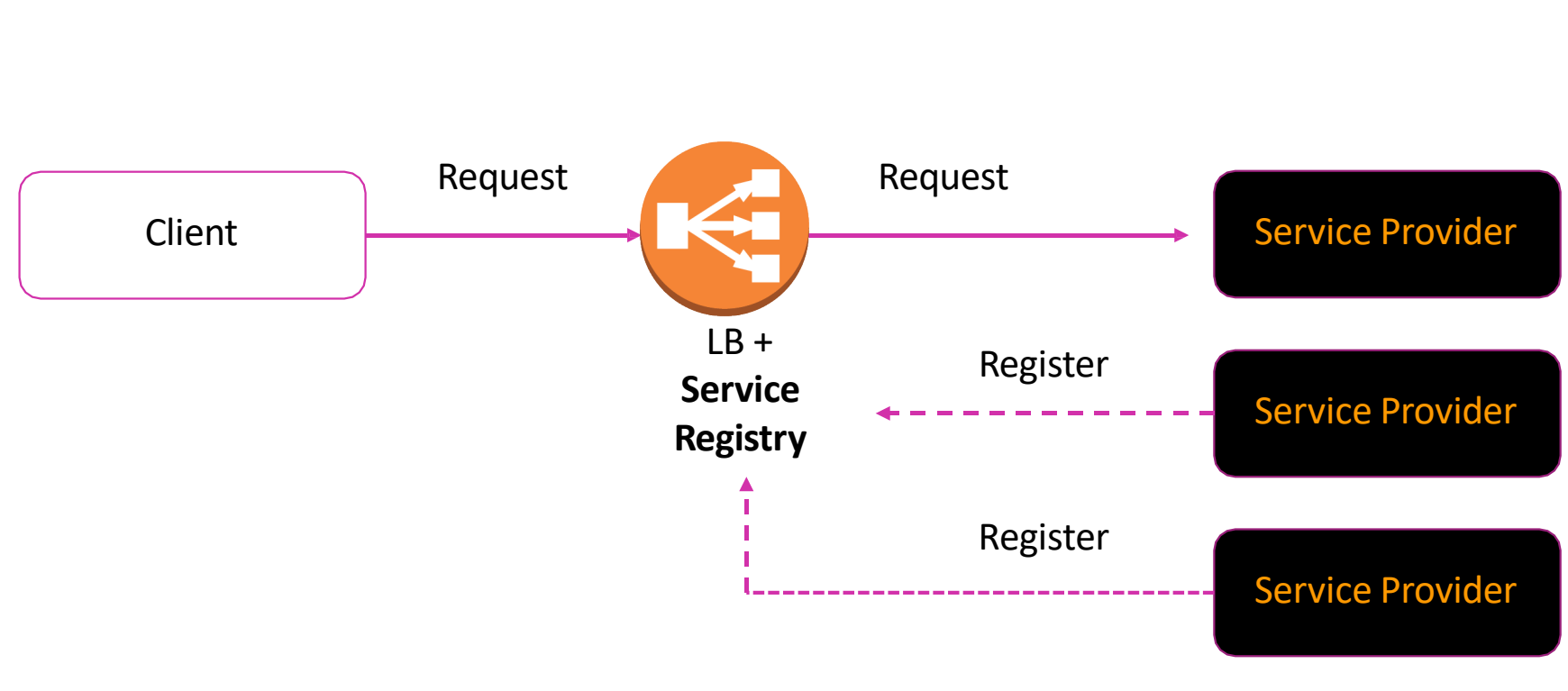
myapp: {10.20.30.4:8080, 10.20.30.6:8080}

mylogs: {S3bucket1, S3bucket2}



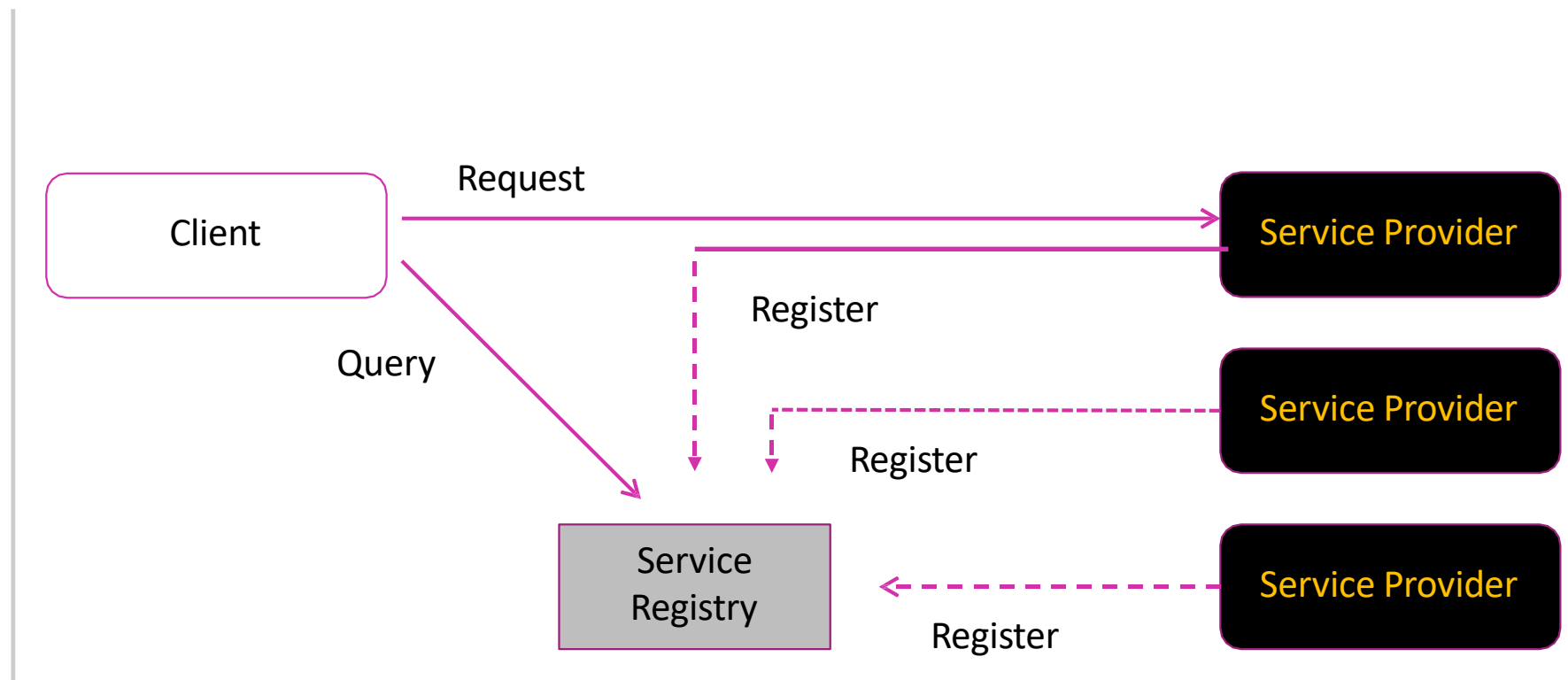
Server-side service discovery pattern

- Connections are proxied
- Discovery is abstracted away
- Availability and capacity impact
- Additional latency

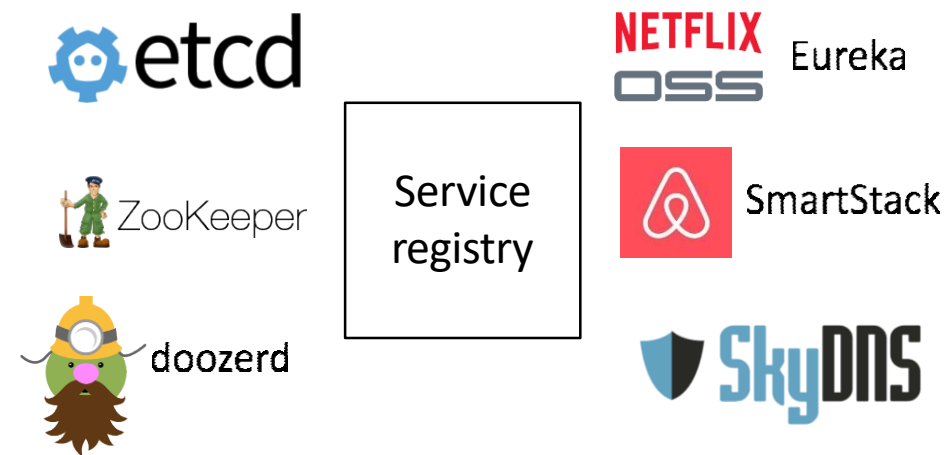


Client-side service discovery pattern

- Clients connect directly to providers
- Fewer components in the system
- Clients must be registry-aware
- Client-side load balancing



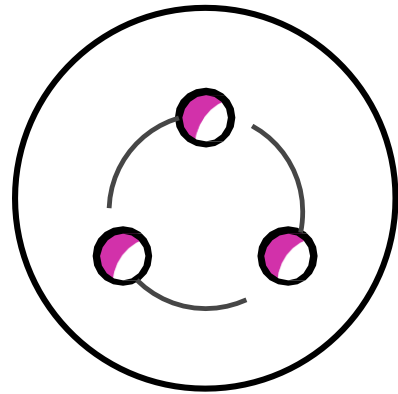
Existing solutions require setup and management



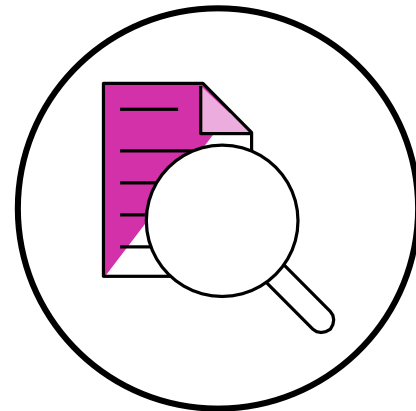
Service
Registries

AWS Cloud Map

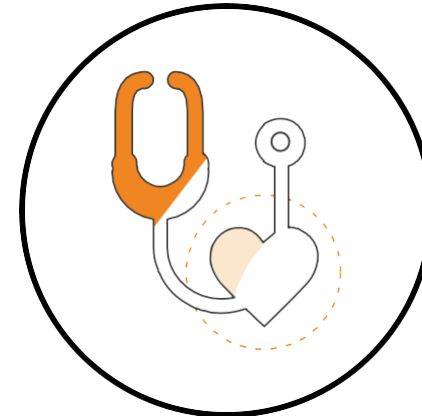
Build the dynamic map of your cloud



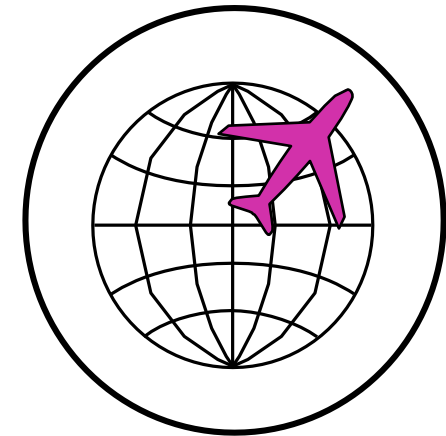
Define convenient names
for all cloud resources



Discover resources
with specific attributes



Ensure only healthy
resources are discovered



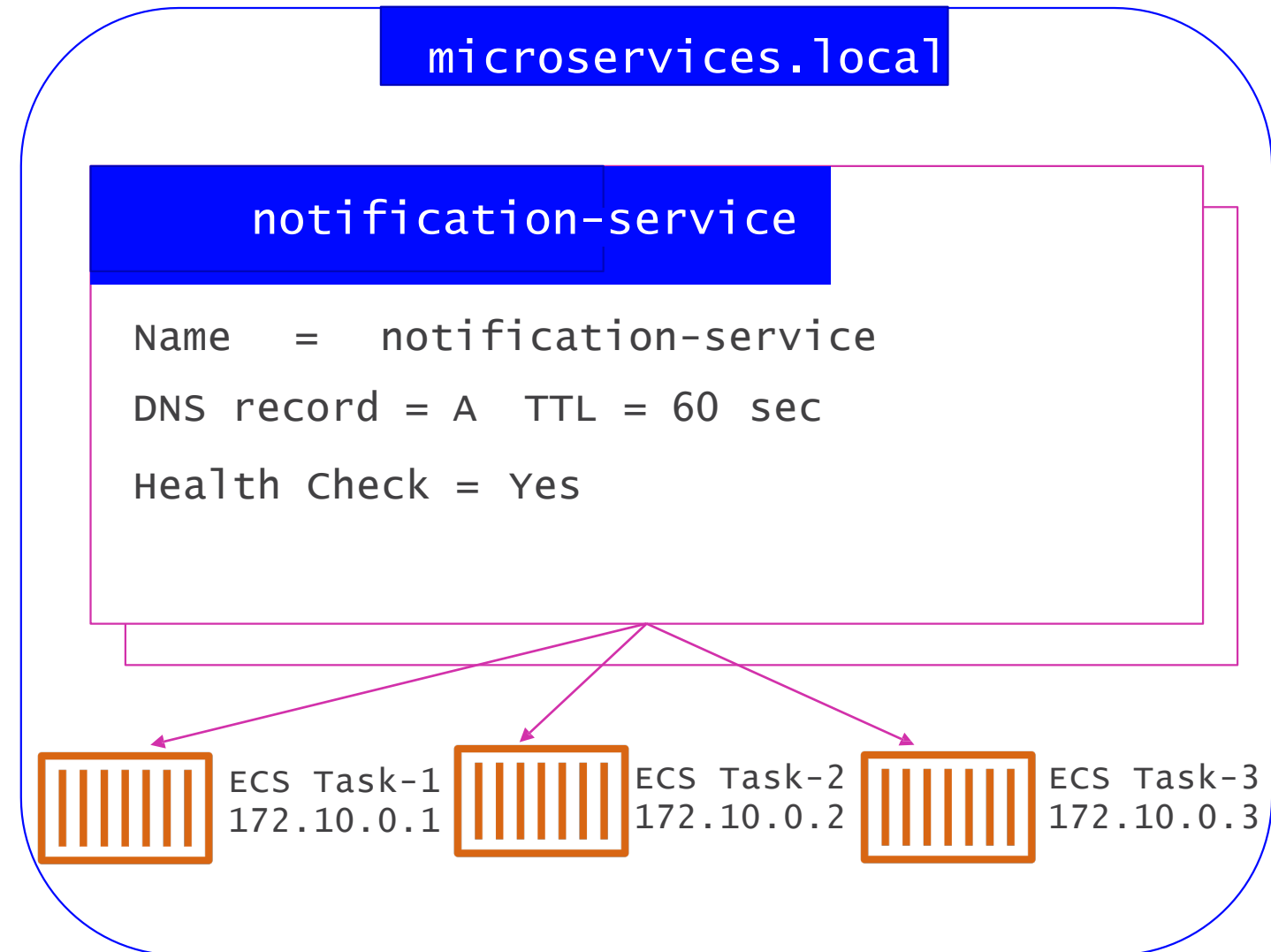
Use highly available
DNS and regional API

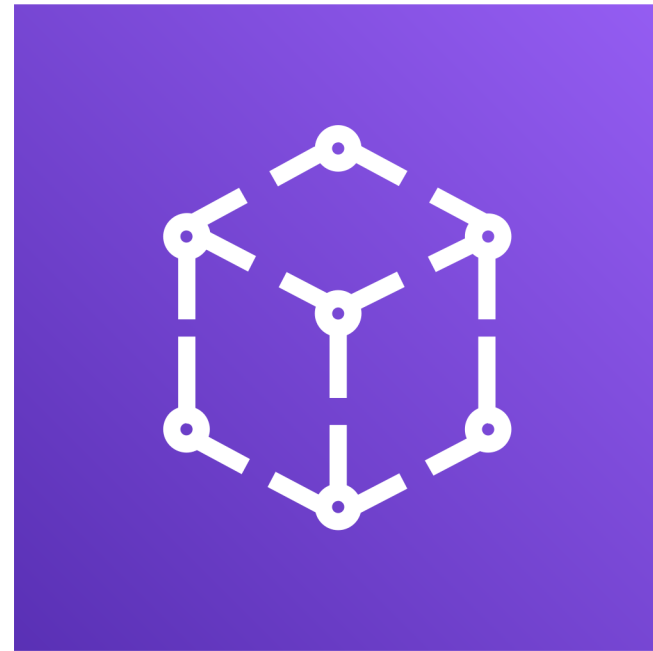
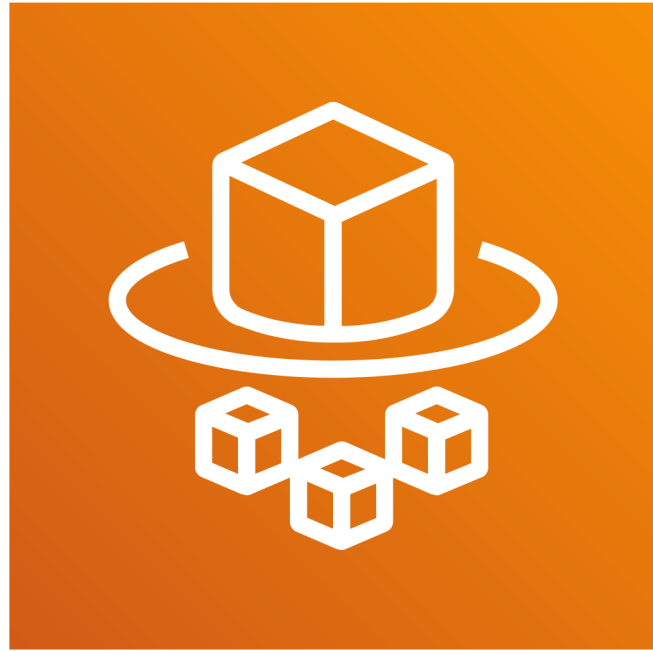
AWS Cloud Map - Introduction

- AWS Cloud Map is a **cloud resource discovery service**.
- With Cloud Map, you can define **custom names for your application resources**, and it maintains the updated location of these **dynamically changing resources**.
- This increases your **application availability** because your web service always discovers the most up-to-date locations of its resources.
- Cloud Map allows you to register **any** application resources, such as databases, queues, microservices, and other cloud resources, with custom names.
- Cloud Map then constantly checks the **health** of resources to make sure the location is up-to-date.
- The application can then query the registry for the location of the resources needed based on the application version and deployment environment.

AWS Cloud Map registry

- Namespace
- Service
- Service Instance





AWS Fargate & ECS

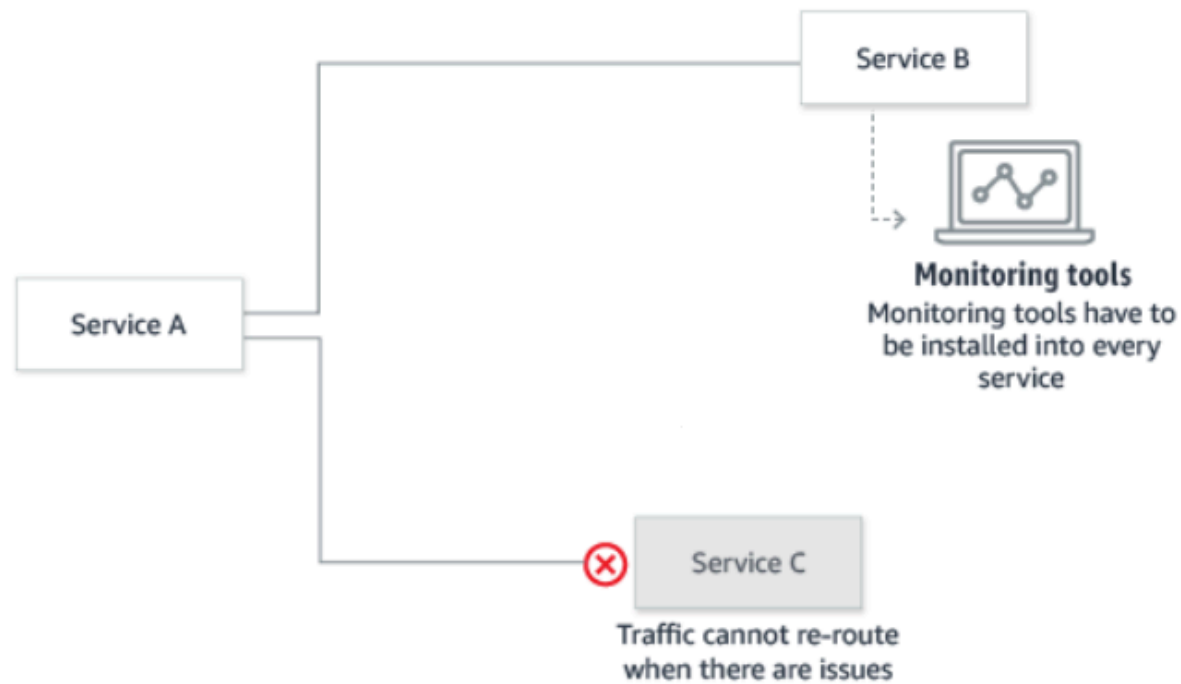
Microservices & App Mesh

AWS App Mesh

How it works

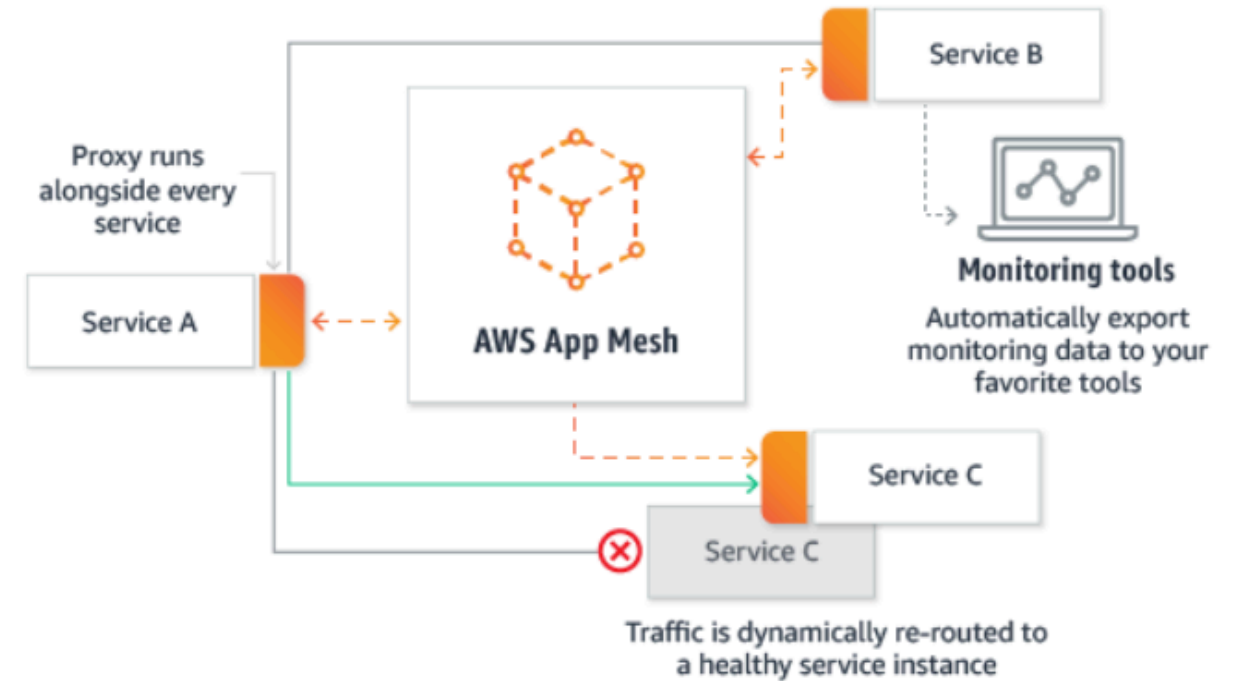
Before App Mesh

Communications and monitoring are manually configured for every service.



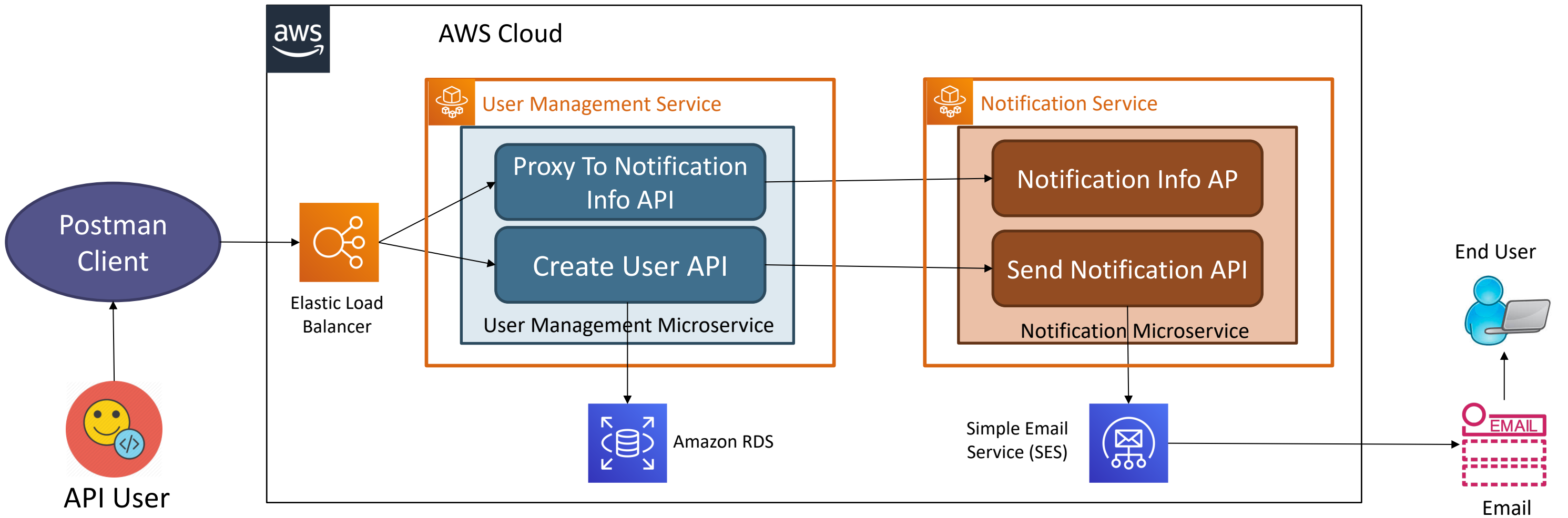
After App Mesh

App Mesh configures communications and monitoring for all services.

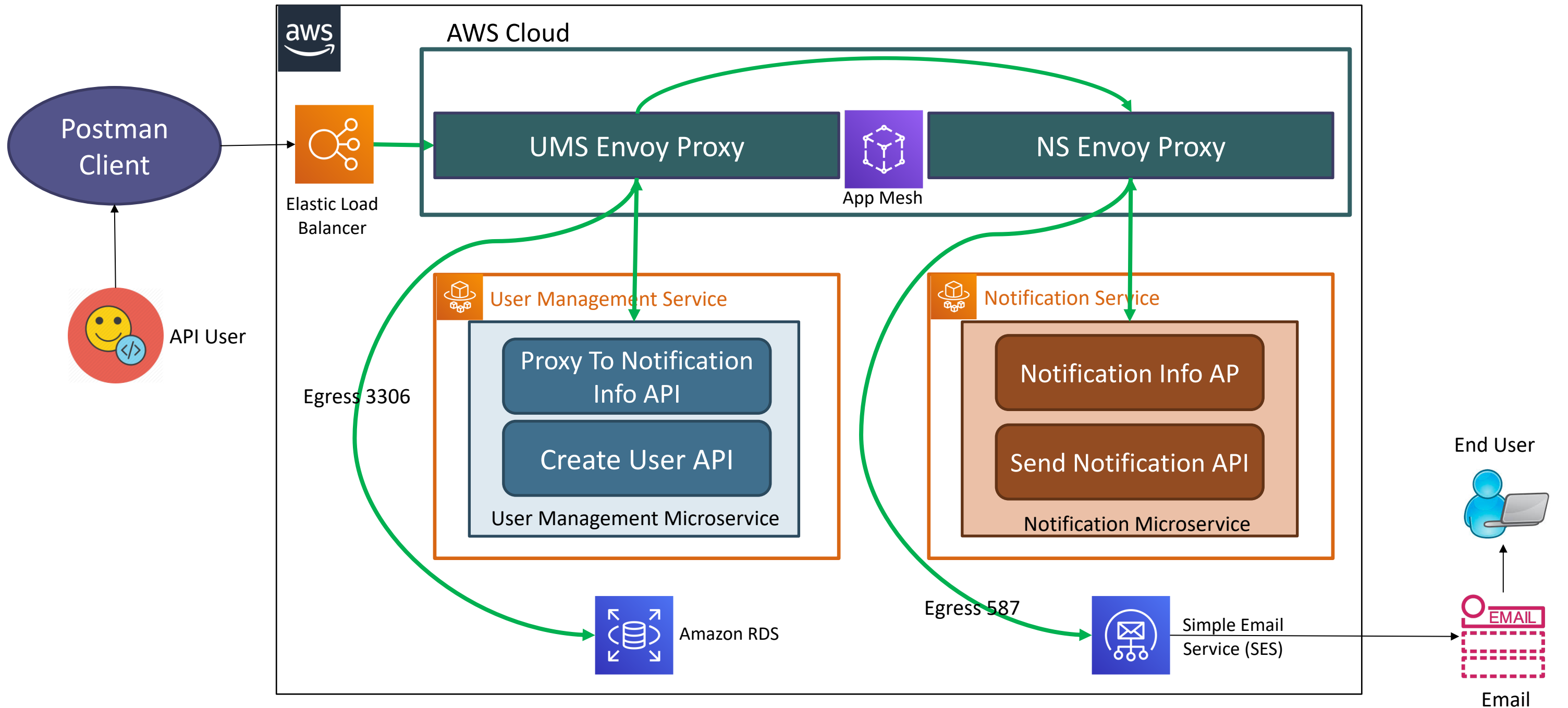


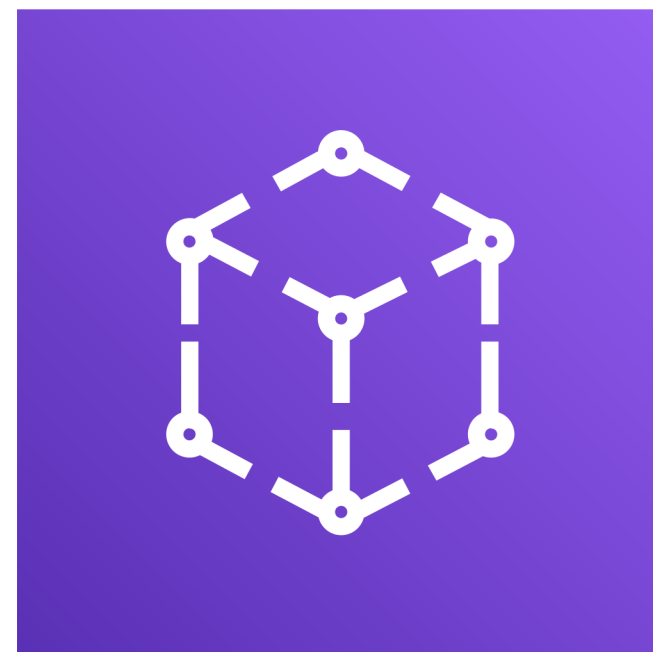
Refernce: <https://aws.amazon.com/app-mesh/>

Microservices – without AWS AppMesh on ECS



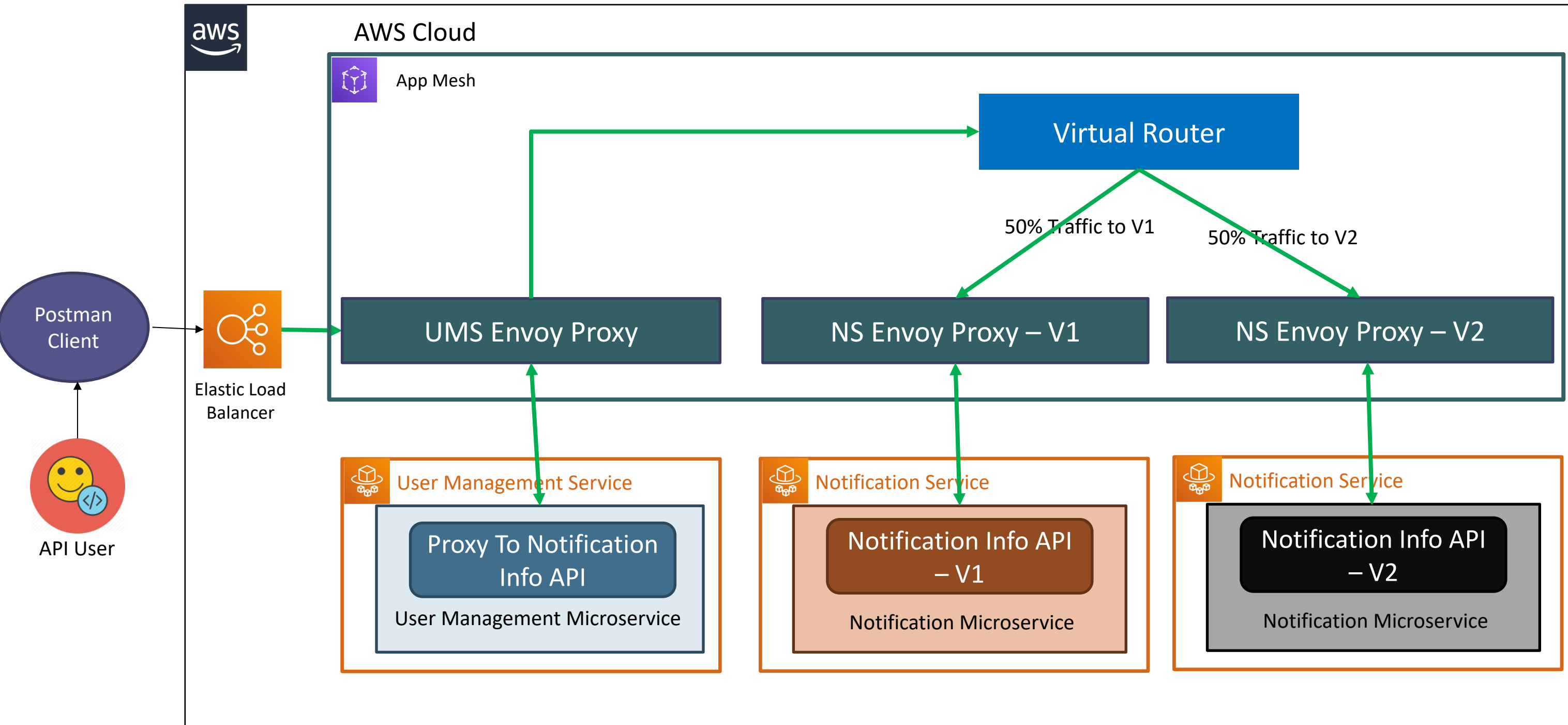
Microservices – with AWS AppMesh on ECS





AWS Fargate & ECS **Microservices Canary** **Deployments with App Mesh**

Microservices – Canary Deployments with AppMesh on ECS

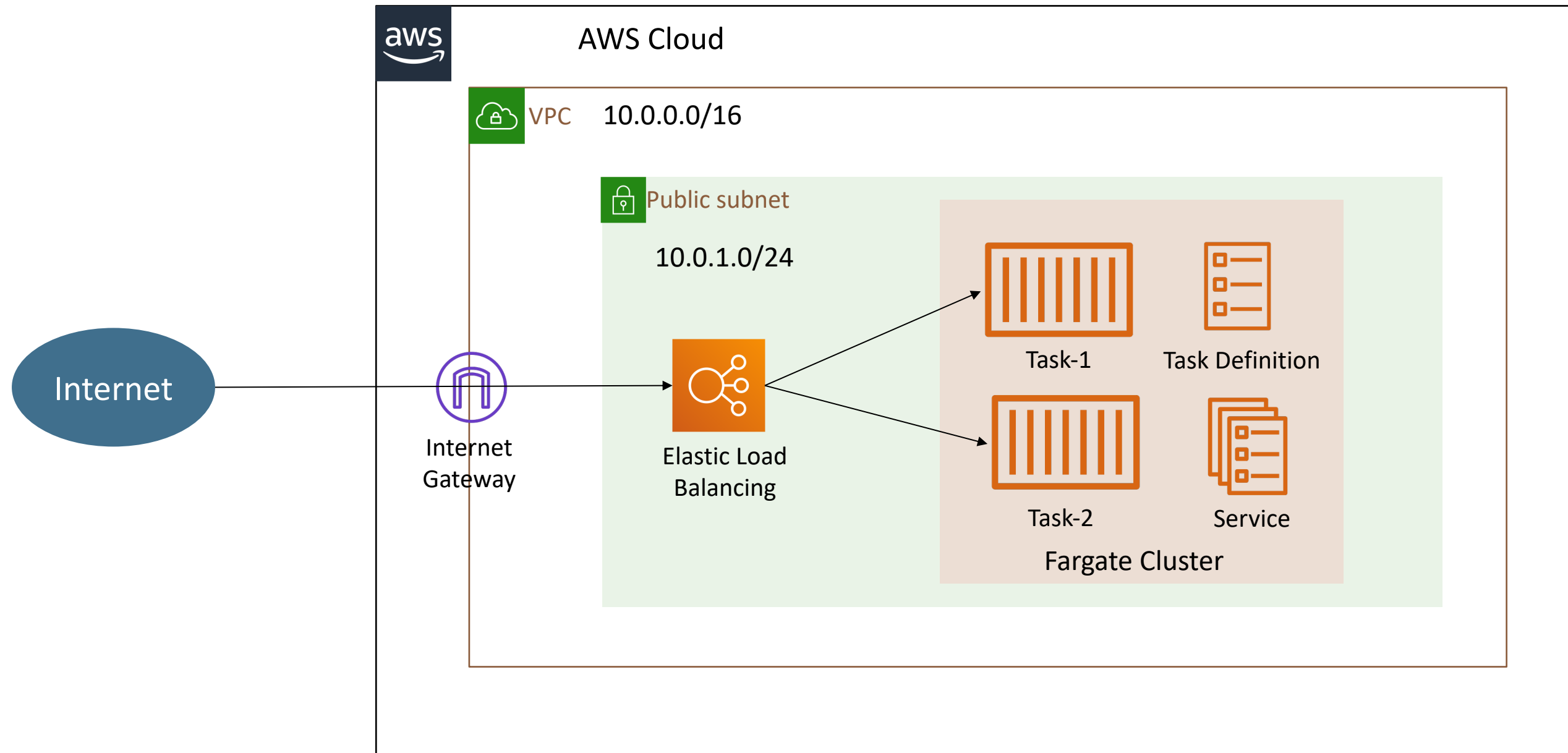




AWS Fargate & ECS

CloudFormation

Fargate Tasks – Public Subnet in a VPC



Thank You